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Thread: Change Start Date / Year

Thread Tools

13-02-13, 04:09 PM

#1

Golly
Reserve Team Player

Join Date: 15-10-12
Location: Grantham
Posts: 381

Change Start Date / Year

As everyone probably knows the 3.9.68 patch was also a data update for the 2002-03 season as there was a 2 year gap between 01-02 and Championship Manager 4. As this is the case I wanted to start in the year 2002, but when I use Flex2 or Tapani it changes everyones DOB so for instance Ashley Cole is born in 1981 instead of 1980 and so on. Now, I know in the past I had the game starting in 2002 but without the players being a year younger.

Any ideas how I can achieve this? Thanks in advance.

13-02-13, 04:10 PM

#2

Coys
First Team Player

Join Date: 03-03-12
Posts: 3,312

Download a tapani patch mate

13-02-13, 04:11 PM

#3

Coys
First Team Player

Join Date: 03-03-12
Posts: 3,312

You can set the start year on there and DOB's remain the same

13-02-13, 04:17 PM

#4

Cam F
VIP

Join Date: 03-03-12
Posts: 2,949

Or use this to change the years by 1 <http://www.champman0102.co.uk/downlo...?do=file&id=92>

and then use flex to change the year in the game.

This is better for those who don't want player development affected or other benefits of Tap patches & simply want the game the way it was intended but with year changed.



13-02-13, 04:38 PM

#5

Golly ◦
Reserve Team Player

Join Date: 15-10-12
Location: Grantham
Posts: 381

I don't know where I was going wrong before. Maybe because I used to Year Start tool on Flex? Anyway, thanks.

13-02-13, 04:39 PM

#6

Golly ◦
Reserve Team Player

Join Date: 15-10-12
Location: Grantham
Posts: 381

Although it does screw up player and competition history :-)

13-02-13, 04:59 PM

#7

Golly ◦
Reserve Team Player

Join Date: 15-10-12
Location: Grantham
Posts: 381

I've gone with the option of using Flex2 Year Start tool and CMStaff as this will allow me to add young players missing in the game with accurate DOBs. You know the issue, where you add a players and because he was born after X (some time in 1987) the game throws a mardy and has him being born in 1980.

10-07-13, 03:28 PM

#8

Jez ◦
Decent Young Player

Join Date: 20-04-13
Location: Ingerland
Posts: 59

Is it possible to have the default start year but with certain patch features?

Is it possible to get your 7 subs and loans between top flight clubs etc but starting in the default year? I'm working on updating the original .68 database but to be honest, I don't really want to be playing in 2010 when I'm actually playing the game as though it were a decade earlier...

10-07-13, 03:34 PM

#9

Dermotron ◦
Sir Mergements
Director
Manager
VIP
Captain

Join Date: 15-12-11
Location: Your Mother
Posts: 29,995

Most of Flex 2 or JL Patch allows the changes but on a individual basis. Like you can select what changes to make instead of just applying whatever the patch does.

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10-07-13, 03:42 PM

#10

Jez ◦

Decent Young Player

Join Date: 20-04-13
Location: Ingerland
Posts: 59

Guess I'll have to take this to the Flex/JL Patch thread then cause I'm having no luck with the JL patch. Got as far as being able to pick/choose the options no problem. Left the year as it was at 2001 and selected the majority of the others but now the game crashes the instant I run the exe 😞

10-07-13, 03:47 PM

#11

Dermotron ◦
Sir Mergements
Director
Manager
VIP
Captain

Join Date: 15-12-11
Location: Your Mother
Posts: 29,995

What choices in the JL Patch do you want? You could test leaving out a few.

Then use Flex 2 to change the player restrictions and subs

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10-07-13, 04:06 PM

#12

Jez ◦
Decent Young Player

Join Date: 20-04-13
Location: Ingerland
Posts: 59

These are the options I was looking at:

Not a fan of coloured attributes, not really sure what the beef is about the non-protected contracts (why is that generally considered an issue by people?), and there's nothing more annoying than having someone on your shortlist and then finding out they've moved without ever knowing someone else had even bid for him so not a fan of the hiding private bids things but yeah, that's about it really. (not sure what the 5 star system does, is it of any use?)

Guessing I'll have to get my head around this Flex 2 thing then. How unkind is it on complete newbies...?

10-07-13, 04:13 PM

#13

Dermotron ◦
Sir Mergements
Director
Manager
VIP
Captain

Join Date: 15-12-11
Location: Your Mother
Posts: 29,995

You've got nearly it all there so wouldn't bother with flex just yet

I'd recommend unticking the last one, 'Remove CD', 'Disable Splash' and see how that goes

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10-07-13, 04:18 PM

#14

Jez ◦
Decent Young Player

Join Date: 20-04-13
Location: Ingerland
Posts: 59

I'll give it a whirl. I've uninstalled and reinstalled Champ-Man more times than I've played it now 🤖

I had the last one ticked as I was planning on renaming most of the competitions at some point...

10-07-13, 04:23 PM

#15

Dermotron ◦

Join Date: 15-12-11
Location: Your Mother

just copy cm0102.exe into a different folder and copy it back into the Championship Manager 01-02 folder if something doesn't work, save you a lot of time 🙌

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10-07-13, 05:37 PM

#16

Jez ◦
Decent Young Player

Join Date: 20-04-13
Location: Ingerland
Posts: 59

Well, what do you know, it works. Cheers mate. Now just gotta hope that JL can help me out with my player positions issue!

10-07-13, 06:13 PM

#17

Dermotron ◦
Sir Mergements
Director
Manager
VIP
Captain

Join Date: 15-12-11
Location: Your Mother
Posts: 29,995

Was thinking about that. Highly unlikely it would work. The players would need to be exported, D.O.B's changed and the matched exactly without any club reference. There would be huge amounts that don't match correctly (name changes, accents, ` used instead of ' etc.. Could be a lot of work without much benefit. Like except for yourself or others creating old databases there wouldn't be a huge demand for such a tool. And as far as I know one of the things JL couldn't solve with the import/export tool was the player positions as it was either 20 or 0.

Hopefully he can create something, just giving you a heads-up not to be too expectant 🙌

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10-07-13, 06:21 PM

#18

Jez ◦
Decent Young Player

Join Date: 20-04-13
Location: Ingerland
Posts: 59

Was never too expectant in the first place 😊

24-11-13, 12:34 PM

#19

JLa ◦
Backup Player

Join Date: 02-04-12
Posts: 865

Start Year

With Tapani's 2.19 I changed the starting year to 2014. It appears to be working - one season down and no errors what so ever. If it doesn't work, when should the errors begin to appear..?

24-11-13, 12:38 PM

#20

Fods ◦
Not Needed at the Club

Join Date: 16-12-11
Location: Australia
Posts: 11,493

I'm not sure anyone said it wouldn't work in 2014. It should work just fine.

JLa ◊
Backup Player

Join Date: 02-04-12
Posts: 865

Aha. Then why doesn't it work in 2011-2013..?

djole2mcloud ◊
Programmer

Join Date: 04-03-12
Location: Serbia,Belgrade,Zemun
Posts: 984

euro/world quals...

Originally Posted by **JLa** ◊

Aha. Then why doesn't it work in 2011-2013..?

Salforal ◊
Youth Team Player

Join Date: 20-11-13
Posts: 1

Aha! I just thinking of starting a thread to see if anyone has successfully started a game in July 2013.. I might just try 2014 as well!

Ravanelli ◊
Decent Young Player

Join Date: 15-12-13
Posts: 98

How to make a backdate work

Is there any possibility to make a backdate work?

When I change the start year with the Tapani Patch 2.19 to a year previous 2001 (I tested every year of the nineties), the game always crashes when the final draw for the World Cup is made, as there are no teams qualified. When you click on the World Cup Quals, you see that the draw will be made in February 2004 (even when you're game is in 1992). Strangely enough, this is not the case for all the other international tournaments, where the dates are adjusted (e.g. draw for Euroship Quals will be made on February 4th 1994) and they run smoothly.

Is it possible to solve this World Cup problem and for example start a game in 1992 with World Cup Quals draws already made (and also made next time in 1996 en 2000)? I did some testing with games starting in 1992 or 1994 and they run smoothly untill the world cup draw, it is really the only thing that prevents a backdate game. Any solutions? Thanks a lot!

Cam F ◊
VIP

Join Date: 03-03-12
Posts: 2,949

It depends what leagues you include, some work fine with any year selected.

You should be able to set to year 2000 for any league.

Scotland you can't select year 1999 due to league reconstruction which the makers of the game didn't remove so if you select year 98 or 99 the SPL has 10 teams then tries to merge to 12.

From memory there are issues with France and Argentina also.



Tags for this Thread

tapani; start year
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Thread Tools

15-12-13, 07:16 PM

#26

Ravanelli
Decent Young Player

Join Date: 15-12-13
Posts: 98

I'd like to go back further, to the beginning of the nineties. Is there a way to design in advance the teams that play the World Cup? I remember some update, starting in 1996, where there were also no world cup quals, but the game automatically drew the real World Cup 1998 groups. Is there some editor in which you can edit everything concerning the world cup (quals)?

15-09-14, 10:58 AM

#27

mrarigold
Youth Team Player

Join Date: 14-09-14
Posts: 1

Change Start Date

Hi all

Can someone help me how to change the start date in CM 01 02 to fx. 2014?

I have just installed the update patch, updating the archive of players to March 2014. However, I don't know how to start a game from 2014 and on.

Does anyone have an answer or a link to a thread? (I couldn't find any myself)

Kind Regards,

15-09-14, 11:03 AM

#28

milo
Director

Join Date: 02-03-12
Posts: 3,608

<http://www.champman0102.co.uk/downlo...p?do=file&id=1>

06-02-15, 01:18 AM

#29

trainer83
Hot Prospect for the Future

Join Date: 13-05-12

Game start year

Is there any way i can change the year back to 2001/02 season as i want to play the game from Original database and when i add update for that season the players are really old because i am in season 2014?

06-02-15, 01:37 AM #30

Fods ◦
Not Needed at the Club

Join Date: 16-12-11
Location: Australia
Posts: 11,493

Are yu using a patch?

Simply reinstall the game or remove the patch and game will sart as normal.

Or use the patch to amend the sart date back to 2001/2002

06-02-15, 02:02 AM #31

ajra21 ◦
Backup Player

Join Date: 18-05-13
Posts: 728

how do you get the current date of 2014/2015?

06-02-15, 02:06 AM #32

Fods ◦
Not Needed at the Club

Join Date: 16-12-11
Location: Australia
Posts: 11,493

Tapani Patch or John Locke's tool

06-02-15, 02:08 AM #33

ajra21 ◦
Backup Player

Join Date: 18-05-13
Posts: 728

Originally Posted by **Fodster** ▶
Tapani Patch or John Locke's tool

damn. figured as much. still can't get either to work on the mac with playonmac.

06-02-15, 07:50 PM #34

trainer83 ◦
Hot Prospect for the Future

Join Date: 13-05-12
Location: Warrington
Posts: 193

cheers will try and change the date with the patch

10-02-15, 01:02 AM #35

AnthH1992 ◦
Youth Team Player

Join Date: 22-07-12
Posts: 15

Game Start Year Error

How come the game strongly recommends you not to have a start game later than 2010?

If I choose 2014 ? with the new DB October Update will get errors?

Really dont want to risk it and break the game haha !

10-02-15, 07:23 AM

#36

Fods ◊

Not Needed at the Club

Join Date: 16-12-11
Location: Australia
Posts: 11,493

2014 works just fine

11-02-15, 02:14 PM

#37

trainer83 ◊

Hot Prospect for the Future

Join Date: 13-05-12
Location: Warrington
Posts: 193

if i re patch will it effect the game? As my game is working fine at the moment starting in 2014 season, i just need to load up the original db for the challenges and when i do the players are really old?

Will the game crash or players ages be effected if i run cm patcher 2.19 again?

11-02-15, 08:06 PM

#38

Goofy ◊

First Team Player

Join Date: 18-12-11
Location: On the oche
Posts: 2,840

Originally Posted by **trainer83**

if i re patch will it effect the game? As my game is working fine at the moment starting in 2014 season, i just need to load up the original db for the challenges and when i do the players are really old?

Will the game crash or players ages be effected if i run cm patcher 2.19 again?

Easiest option is to have separate databases/installs - there's a tutorial in tech support.

11-02-15, 11:45 PM

#39

Fods ◊

Not Needed at the Club

Join Date: 16-12-11
Location: Australia
Posts: 11,493

Originally Posted by **Goofy**

Easiest option is to have separate databases/installs - there's a tutorial in tech support.

Couldnt find the tutorial mate, just answered the same question in another thread so this might help, if it makes sense

Originally Posted by **Fodster**

You can have two databases going yes but as Arja said you should still be able to play your 2013 game as long as you have the 3.9.68 installed.

For multiple databases:

*-Rename your current CM folder eg: C:\Program Files\Championship Manager 01-02 **2013**
-Then complete a new CM Install, this will install as C:\Program Files\Championship Manager 01-02*

The game will always load up data from the originally named folder (Championship Manager 01-02), so to swtch between the two simply rename the original Folder and rename the 2013 back to Championship Manager 01-02 - if thats make sense

I am sure there was a tutorial but I cant find it

12-02-15, 12:21 AM

#40

Goofy ◊

First Team Player

Join Date: 18-12-11
Location: On the oche
Posts: 2,840

Weird..... maybe it got left on the old server?

12-02-15, 12:26 AM

#41

Goofy ◊
First Team Player

Join Date: 18-12-11
Location: On the oche
Posts: 2,840

Oh, btw, you dont actually have to 'install' the game second/third/fourth time round, just make a new folder and copy/paste everything from the original folder. To keep things easy i simply change the folder names to what update/patch they have installed then when i want to switch ill rename the original install folder (just add .60 or .68 whatever it is) then change the one im going to use to the regular cm folder description. Hope that makes sense. Ill write or video a new tut at some point, pretty simple once you get used to it.

13-02-15, 09:18 AM

#42

Fods ◊
Not Needed at the Club

Join Date: 16-12-11
Location: Australia
Posts: 11,493

Didn't even think you could just copy and move the files 🙌 Thanks Goof

13-02-15, 10:10 AM

#43

ebfatz ◊
Social Media Bod
Former Holy Trinity Member
Stories Mod

Join Date: 02-03-12
Posts: 8,522

I have much the same setup as Goof. As long as the one you want to use is named 'Championship Manager 01/02' you can call the ones you are not using whatever you want.

Some are in my C: drive which I am using currently.
Others I have moved to a removable memory card D:

Very easy to have multiple databases on the go at one time.



13-02-15, 01:44 PM

#44

ajra21 ◊
Backup Player

Join Date: 18-05-13
Posts: 728

Originally Posted by **ebfatz**

I have much the same setup as Goof. As long as the one you want to use is named 'Championship Manager 01/02' you can call the ones you are not using whatever you want.

*Some are in my C: drive which I am using currently.
Others I have moved to a removable memory card D:*

Very easy to have multiple databases on the go at one time.



Sorry.

This Image Is currently Unavailable

photobucket

So, you effectively have multiple separate games of CM.

13-02-15, 02:18 PM

#45

ebfatz ◦
Social Media Mod
Former Holy Trinity Member
Stories Mod

Join Date: 02-03-12
Posts: 8,522

Yep. Easy enough to do and easy enough to switch from one to another.

13-02-15, 03:01 PM

#46

ajra21 ◦
Backup Player

Join Date: 18-05-13
Posts: 728

Originally Posted by **ebfatz** »

Yep. Easy enough to do and easy enough to switch from one to another.

might try that with the mac to see if i can get a tapani patched game to work properly. applying it to the currently installed game screwed it up but maybe a separate one will work. who knows?

21-10-15, 10:13 PM

#47

Cookdog1990 ◦
Youth Team Player

Join Date: 05-02-13
Posts: 10

Changing Start Year

Hi, i have just downloaded the new october update, however the game still starts in 2001. How do i change it to start in 2015? Thanks

22-10-15, 10:47 AM

#48

Mark ◦
Chairman

Join Date: 31-10-11
Posts: 29,427

You need the Tapani Patch to do that.

The most recent (and stable) version is 2.20.1 but you will have to start in the year 2014.

Tapani is currently working on a new patch though which is in beta mode and will allow you to start in 2015.

21-06-16, 07:35 PM

#49

mo_gunner ◦
Youth Team Player

Join Date: 20-06-16
Posts: 1

Change to original start year

Hi, I have purchased Champ man 01-02 with all the latest 2016 updates. I have managed to get the original players back but cannot seem to change the game start date so all players are in there late 30's early 40's. I have tried using the cmpatcher-2.21.1 but i get a run error when i change the start year back and try and confirm. Any help would be appreciated.

Thanks

21-06-16, 11:01 PM

#50

Originally Posted by [mo_gunner](#)

*Hi, I have purchased Champ man 01-02 with all the latest 2016 updates. I have managed to get the original players back but cannot seem to change the game start date so all players are in there late 30's early 40's. I have tried using the cmpatcher-2.21.1 but i get a run error when i change the start year back and try and confirm. Any help would be appreciated.
Thanks*

I'm messaging you on ebay about this mate but feel free to post here as well as lots of others members can chip in who have more technical knowledge than me 🙏

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[tapani](#); [start year](#)
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Thread: Change Start Date / Year

Thread Tools

22-06-16, 09:21 AM

#51

Dermotron
Sir Mergements
Director
Manager
VIP
Captain

Join Date: 15-12-11
Location: Your Mother
Posts: 29,995

Originally Posted by **mo_gunner**

Hi, I have purchased Champ man 01-02 with all the latest 2016 updates. I have managed to get the original players back but cannot seem to change the game start date so all players are in there late 30's early 40's. I have tried using the cmpatcher-2.21.1 but i get a run error when i change the start year back and try and confirm. Any help would be appreciated. Thanks

Uninstall the cm-2.21.1 patch by clicking on it and ticking uninstall. Then reinstall it but set the start year to 2001

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07-07-16, 08:44 PM

#52

mb82
Youth Team Player

Join Date: 18-04-16
Posts: 3

Change Starting Year

I've recently got the game and I've got the 'cmpatcher-2.21.1' file downloaded onto my PC. However, when I go into it, I can change the year but it won't save. Why is that? Any idea what I'm doing wrong??

08-07-16, 12:04 AM

#53

Fods
Not Needed at the Club

Join Date: 16-12-11
Location: Australia
Posts: 11,493

Run the patcher and the game as administrator
Make sure you apply changes after making them

caz7984 ◦
Youth Team Player

Join Date: 06-01-16
Posts: 37

Game starts in 2001

Ive loaded the game with the update which worked but it still starts in 2001. what can i do? thanks!

AMC ◦
CML Mod
Official Challenges Team

Join Date: 02-03-12
Posts: 8,399

It will do, you've got to install the tapani patch in order to change the start year.

caz7984 ◦
Youth Team Player

Join Date: 06-01-16
Posts: 37

sorry, shouldve said, id already done that and its still on 2001

Fods ◦
Not Needed at the Club

Join Date: 16-12-11
Location: Australia
Posts: 11,493

Open the patch and change the start year.

Dont get confused between the 3.9.68 patch and the tapani patch, two different things

caz7984 ◦
Youth Team Player

Join Date: 06-01-16
Posts: 37

nice one, hadnt opened the patch yet

Harmdrago ◦
Youth Team Player

Join Date: 17-08-16
Posts: 6

year

so i install the data patch from october and when i go to past winners from premier league they are right but the year is wrong 😞 is that normal=?

simontreanor ◦
Youth Team Player

Join Date: 01-08-16
Posts: 21

Error when changing game date

Hi,

On the CM 89/90 patch I'm working on, when I change the start date to 1989, I get the error "euro_champ..cpp 837" when the game is initialising. It doesn't stop the game starting, but it causes it to crash in about December of the first season.

Does anyone know how to fix this? It doesn't occur when the start date is 2001.

Thanks,
Simon

26-04-17, 08:53 AM

#61

Dermotron ◦
Sir Mergements
Director
Manager
VIP
Captain

Join Date: 15-12-11
Location: Your Mother
Posts: 29,995

You'd need something that work's in 2009/2010, so Tapani 2.18 should work.

These start years should work patch to patch

Tapani 2.18 - 2009 (2005, 2001, 1997, 1993, 1989)
Tapani 2.19 - 2010 (2006, 2002, 1998, 1994, 1990)
Tapani 2.20 & 2.21 - 2015 (2011, 2007, 2003, 1999, 1995, 1991)

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08-06-17, 08:13 PM

#62

Cam F ◦
VIP

Join Date: 03-03-12
Posts: 2,949

Same for me. I get the same when try to start as year 1993 with 2.18, crashes in December. Obviously my dream would be for 0001 with year 93,95 or 96 but if that isn't going to happen then to do it on 0102 would be second choice 😊



09-09-17, 06:46 AM

#63

buddytheelf ◦
Youth Team Player

Join Date: 13-08-17
Posts: 4

Starting in the 16/17

So I play using the 3.9.68 version and have downloaded and installed the April 2017 data update. My question is, how do I get the game to start on the 16/17 season? It defaults back to 01/02 which I don't mind because the players are all updated but I'd like to know anyway.

This is probably a FAQ but I can't find the answer after a good look through the forum.

Thanks.

09-09-17, 04:21 PM

#64

saturn ◦
Programmer
VIP

Join Date: 18-03-14
Posts: 1,240

Use [this patch](#).

09-09-17, 09:47 PM

#65

buddytheelf ◦
Youth Team Player

Join Date: 13-08-17
Posts: 4

Originally Posted by **saturn**

Use [this patch](#).

Thank you.

I don't understand what you mean about the "exe's" though. Where do you find one? What's with the game speed?

09-09-17, 10:05 PM

#66

Redknapp69 ◦
Member of the Month
Social Media Mod

Join Date: 03-03-12
Posts: 28,262

read the full opening post and the "exe" are in the next post

10-09-17, 07:56 AM

#67

buddytheelf ◦
Youth Team Player

Join Date: 13-08-17
Posts: 4

Originally Posted by **Redknapp69** ◻

read the full opening post and the "exe" are in the next post

I found the thread and read it yesterday and don't understand what the game speed means - x200, x20 etc. What difference does it make? I'll be brutally honest - I play the game. I love the game but when it comes to how it all works I don't give it a second thought.

11-09-17, 03:03 PM

#68

Mark ◦
Chairman

Join Date: 31-10-11
Posts: 29,427

It'll change the speed of the commentary and such like. So x20 faster than it was when it was released.

31-07-18, 08:59 PM

#69

Ryan1988 ◦
Youth Team Player

Join Date: 31-07-18
Location: Northern Ireland
Posts: 4

Issues running game in current year

Hi guys/gals,

Apologies if this is been answered a million times over but I have no clue how to get my game to run in 2018 or any year bar 2001/02 (default).

I have done all the updates and the data is all 100% current and correct. Unfortunately the game is running from 2001.

Many thanks and sincere apologies for any nuisance caused.

Ryan1988

31-07-18, 10:12 PM

#70

GFRay ◦
VIP

Join Date: 11-03-12
Location: The Netherlands
Posts: 5,651

Originally Posted by **Ryan1988** ◻

Hi guys/gals,

Apologies if this is been answered a million times over but I have no clue how to get my game to run in 2018 or any year bar 2001/02 (default).

I have done all the updates and the data is all 100% current and correct. Unfortunately the game is running from 2001.

Many thanks and sincere apologies for any nuisance caused.

Ryan1988

Use a tapani patch (found here: <https://champman0102.co.uk/downloads.php?do=file&id=268>). Set the starting year to 2017 though as the database is from the 17/18 season. Starting in 2018 will probably crash your game.

Go check out my [YouTube](#) channel with lots of CM 01-02 related video's!

04-08-18, 10:19 PM

#71

Ryan1988 ◦
Youth Team Player

Join Date: 31-07-18
Location: Northern Ireland
Posts: 4

Originally Posted by **GFRay** ◻

Use a tapani patch (found here: <https://champman0102.co.uk/downloads.php?do=file&id=268>). Set the starting year to 2017 though as the database is from the 17/18 season. Starting in 2018 will probably crash your game.

Thanks GFRay for your reply.

I have downloaded this file numerous times and every time I open the file and try to extract the files it is saying the file is empty. There is absolutely nothing in the downloaded zip file.

Thanks again,

Ryan1988

04-08-18, 11:14 PM

#72

GFRay ◦
VIP

Join Date: 11-03-12
Location: The Netherlands
Posts: 5,651

Originally Posted by **Ryan1988** ◻

Thanks GFRay for your reply.

I have downloaded this file numerous times and every time I open the file and try to extract the files it is saying the file is empty. There is absolutely nothing in the downloaded zip file.

Thanks again,

Ryan1988

That is because your anti virus doesn't recognize the source and deletes the file before you can even use it.

Try turning off your anti virus and download it again.

Go check out my [YouTube](#) channel with lots of CM 01-02 related video's!

05-08-18, 10:36 AM

#73

Ryan1988 ◦
Youth Team Player

Join Date: 31-07-18
Location: Northern Ireland
Posts: 4

Originally Posted by **GFRay** ◻

That is because your anti virus doesn't recognize the source and deletes the file before you can even use it.

Try turning off your anti virus and download it again.

Thanks buddy will give that a go!

Cheers again,

Ryan1988

05-08-18, 01:02 PM

#74

samsami ◦

You don't even need Tapani if you use the latest Saturn patch.

Samsami Sungo's Career

Feyenoord after Koeman... The Golden Years Return for Spurs... His Last Bow & Oh when the Saints... The Comeback of Samsami & The Return of the King...The Return of the Prodigal Sons

05-08-18, 03:47 PM

#75

Ryan1988 ◊
Youth Team Player

Join Date: 31-07-18
Location: Northern Ireland
Posts: 4

All running 100% now thanks again GFRay!

Ryan1988 CM addict since 2002

Page 3 of 4 ◀◀ First ◀ 1 2 **3** 4 ▶ Last ▶▶

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tapani; start year
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All times are GMT +1. The time now is 01:49 PM.

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Forum Archived Threads Change Start Date / Year

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Thread: Change Start Date / Year

Thread Tools

29-11-18, 11:46 PM

#76

fbscene
Youth Team Player

Join Date: 15-05-12
Posts: 15

Year Updater

Can admin / mod move this to the correct section please. I so though I posted in the patch section.

So I decided to have a play with Champ. I must say it did bring back some memories! First one I ever played with the older brothers. They however moved on to CM 03/04 by the time I started to get the hang of it hence why I do bits here and there for that version.

Anyway back to 01/02, I asked a question in the chatbox about a year changer for 0102 but not have a reply, so I decided to make one.🤔



Saturday 13.7.80 AM

47. Wayne Rooney (Everton)

Profile Injuries & Bans Contract Transfer History

Born 21.3.85 (Age 95) English.

Acceleration	14	Flair	11	Set Pieces	9
Aggression	5	Handling	1	Stamina	7
Agility	9	Heading	2	Strength	5
Anticipation	3	Influence	9	Tackling	10
Balance	16	Jumping	12	Teamwork	11
Bravery	13	Long Shots	4	Technique	15
Creativity	4	Marking	4	Work Rate	12
Crossing	3	Off The Ball	15	Preferred Foot	Right Only
Decisions	2	Pace	14	Form	
Determination	17	Passing	2	Morale	Ok
Dribbling	4	Positioning	3	Condition	79%
Finishing	4	Reflexes	2		

	Apps	Gl	Ast	MoM	Pass	Tck	Drb	Sh Tar	Av R
Non Competitive	-	-	-	-	-	-	-	-	-
League	-	-	-	-	-	-	-	-	-
Cup	-	-	-	-	-	-	-	-	-
Continental	-	-	-	-	-	-	-	-	-
International	-	-	-	-	-	-	-	-	-
Senior Club	-	-	-	-	-	-	-	-	-

Striker (Centre)

Back Next

Saturday 13.7.80 AM

Michael Ballack (FC Bayern)

Profile Injuries & Bans Contract Transfer History

View

Playing Career

	Apps	Gl	Ast	MoM	Pass	Tck	Drb	Sh Tar	Av R
2080/1 FC Bayern	0	0	0	0	0				
2080/1 Leverkusen	0	0	0	0	0				
2000/1 Leverkusen	27	7							
1999/0 Leverkusen	23	3							
1998/9 Kaiserslautern	30	4							
1997/8 Kaiserslautern	16	0							
1997/8 K'lautern (A)	17	8							
1996 Unknown Club	34	10							
1995 Unknown Club	15	0							

	Apps	Gl	Ast	MoM	Pass	Tck	Drb	Sh Tar	Av R
Non Competitive	-	-	-	-	-	-	-	-	-
League	-	-	-	-	-	-	-	-	-
Cup	-	-	-	-	-	-	-	-	-
Continental	-	-	-	-	-	-	-	-	-
International	-	-	-	-	-	-	-	-	-
Senior Club	-	-	-	-	-	-	-	-	-

Midfielder (Left/Centre)

Back Next

Last edited by fbscene; 29-11-18 at 11:56 PM. Reason: Wrong Section.

05-03-19, 06:26 PM

#77

jonnym1982
Youth Team Player

Join Date: 29-12-12
Posts: 11

Starting a game in 2012

for various reasons I'd like to be able to start a game in 2012
most of the Tapani patches seem to crash the game after a year or so
does anyone have or know any way around this?

05-03-19, 07:37 PM

#78

riise
0102Bet Mod

Join Date: 08-09-15
Posts: 3,525

Can't personally vouch for it, but it sounds like this will do it: <https://champman0102.co.uk/showthread.php?t=11734>
Have you tried it? Seems you need to be using Oct 18 data, though (don't know what you're trying with).

jonnym1982 ◦
Youth Team Player

Join Date: 29-12-12
Posts: 11

Originally Posted by **riise** ◻

Can't personally vouch for it, but it sounds like this will do it: <https://champman0102.co.uk/showthread.php?t=11734>

Have you tried it? Seems you need to be using Oct 18 data, though (don't know what you're trying with).

<https://champman0102.co.uk/downloads.php?do=file&id=155>

or

<https://champman0102.co.uk/downloads.php?do=file&id=136>

2012/13 data

worth qa try, will post update

jonnym1982 ◦
Youth Team Player

Join Date: 29-12-12
Posts: 11

Originally Posted by **jonnym1982** ◻

will post update

nup, just starts in 2001

Dermotron ◦
Sir Mergements
Director
Manager
VIP
Captain

Join Date: 15-12-11
Location: Your Mother
Posts: 29,995

You need to use a Tapani patch to update the start year. Data Updates is just data, it doesn't change the starting year

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November 2020 Data Update Out Now

Dermotron ◦
Sir Mergements
Director
Manager
VIP
Captain

Join Date: 15-12-11
Location: Your Mother
Posts: 29,995

I've no idea how stable this patcher is at changing the year but it's another option <https://champman0102.co.uk/showthread.php?t=11661>

Last edited by Dermotron; 05-03-19 at 09:28 PM.

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jonnym1982 ◦
Youth Team Player

Join Date: 29-12-12
Posts: 11

Originally Posted by **Dermotron** ◻

You need to use a Tapani patch to update the start year. Data Updates is just data, it doesn't change the starting year

I know. I use the Tapani patches, but the game only lasts a year before crashing.

07-03-19, 01:13 PM

#84

jacobclear ◦
Not Needed at the Club

Join Date: 20-09-18
Location: Australia
Posts: 1,725

Might seem boring but are you running as administrator?

08-03-19, 08:47 PM

#85

jonnym1982 ◦
Youth Team Player

Join Date: 29-12-12
Posts: 11

Originally Posted by **jacobclear** ◦

Might seem boring but are you running as administrator?

Yes

To be clear on the problem; the various patches / updates i have installed all result in the following; the game starts in 2012 but crashes in june 2013

please advise if there is a way to fix this

If the more recent patches can all start in 2016/17/18, why is 2012 such a problem?

08-03-19, 10:24 PM

#86

Dermotron ◦
Sir Mergements
Director
Manager
VIP
Captain

Join Date: 15-12-11
Location: Your Mother
Posts: 29,995

Running as admin on the Tapani won't do diddums for Jonny's issue

Jonny, you'll need a patch that works in either 2004, 2008, 2012, 2016, 2020, 2000 etc. From what I've read by others, this Tapani patch with work fine in 2016 so 2012 should be fine <https://champman0102.co.uk/downloads.php?do=file&id=268>. With the 2012 and 2013 data, you may need to make Yugoslavia a playable nation as they are one of the countries that can be selected to host the European Championships. When they are not there the game will crash

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09-03-19, 12:56 PM

#87

jonnym1982 ◦
Youth Team Player

Join Date: 29-12-12
Posts: 11

Originally Posted by **Dermotron** ◦

Running as admin on the Tapani won't do diddums for Jonny's issue

Jonny, you'll need a patch that works in either 2004, 2008, 2012, 2016, 2020, 2000 etc. From what I've read by others, this Tapani patch with work fine in 2016 so 2012 should be fine <https://champman0102.co.uk/downloads.php?do=file&id=268>. With the 2012 and 2013 data, you may need to make Yugoslavia a playable nation as they are one of the countries that can be selected to host the European Championships. When they are not there the game will crash

Thanks for the rely.

I dont see Yugoslavia here (closest is croatia) or do you mean something in the editor?



This image is no longer available.
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11-03-19, 10:36 AM

#88

Dermotron ◦
Sir Mergements
Director
Manager
VIP
Captain

Join Date: 15-12-11
Location: Your Mother
Posts: 29,995

In the Editor. Add Europe as their continent, Save and start a new game 🤖

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12-03-19, 10:22 PM

#89

jonnym1982 ◦
Youth Team Player

Join Date: 29-12-12
Posts: 11

Originally Posted by **Dermotron** ◦

In the Editor. Add Europe as their continent, Save and start a new game 🤖

Looks like it is already

anyway i started a game and went on holiday, game went til 2029, so that probably worked

thanks for assisting.

23-03-19, 08:46 PM

#90

jonnym1982 ◦
Youth Team Player

Join Date: 29-12-12
Posts: 11

Originally Posted by **jonnym1982** ◦

Looks like it is already

anyway i started a game and went on holiday, game went til 2029, so that probably worked

thanks for assisting.

nope lol

started a game, same settings as above, but got to 25 october 2013 and it crashed

fml

23-03-19, 10:13 PM

#91

Dermotron ◦

Join Date: 15-12-11

Sir Mergements
Director
Manager
VIP
Captain

Location: Your Mother
Posts: 29,995

This might work <https://champman0102.co.uk/showthrea...541#post429541>

You'll need to uninstall Tapani 2.21

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28-06-19, 09:38 AM

#92

gersparky ◊
Youth Team Player

Join Date: 01-11-15
Posts: 3

How do you edit year to start season 2019 again?

Hi, can anyone help with the above please I've forgot how to do it?

Cheers

28-06-19, 10:08 AM

#93

Dermotron ◊
Sir Mergements
Director
Manager
VIP
Captain

Join Date: 15-12-11
Location: Your Mother
Posts: 29,995

There is no stable working version of 2019 so you are best to stick with 2018/19 for now.

You can however start a new game in Brazil, Norway, Sweden, South Korea or Japan in 2019 (Dec 18, Jan 19 in game)

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28-06-19, 12:52 PM

#94

gersparky ◊
Youth Team Player

Join Date: 01-11-15
Posts: 3

Sorry that's what I meant 2018/19 season. When I start a new game it starts at 01/02 but I want to be able to change it to 2018/19? I have already downloaded the tapani patch

28-06-19, 01:35 PM

#95

Dermotron ◊
Sir Mergements
Director
Manager
VIP
Captain

Join Date: 15-12-11
Location: Your Mother
Posts: 29,995

Run the patch and when it loads select 2018 as the start year.

Alternatively check this out - <https://champman0102.co.uk/showthread.php?t=12181> - you just need to download the folder at the bottom of post #1 and a exe from post #2

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28-06-19, 01:53 PM

#96

gersparky ◊
Youth Team Player

Join Date: 01-11-15
Posts: 3

Perfect thanks

10-08-19, 09:51 PM

#97

Arrie_u ◊
Youth Team Player

Join Date: 22-09-16
Posts: 5

Changing starting year with latest updates

Hello all,

I've heard that you can change starting year but never was able to so I would like to ask if it is possible with latest update (March 2019)? If it is possible, can someone guide me on how to do it, maybe some screenshots on how it is done, step by step.

Thank you in advance.

Regards.

10-08-19, 10:12 PM

#98

Redknapp69 ◊
Member of the Month
Social Media Mod

Join Date: 03-03-12
Posts: 28,262

Follow this - <https://champman0102.co.uk/showthrea...569#post366569>

21-03-20, 11:35 AM

#99

NicolaIta ◊
Youth Team Player

Join Date: 04-06-15
Posts: 27

Competition Starting Year

Hi,
I started working again on the DB dedicated to the legends, I have already created more than 20000 players.
I am working on the October 2019 patch update and reactivating the extinct nations I have not encountered any problems creating the necessary teams and also changing the coefficients everything works perfectly starting from the year 2019 (2015,2011, etc.).
But I would like to change the starting year to start with a world championship as otherwise players who are already over 28/29 years old would not be able to participate.
If I change only the initial date through the cm0102patcher or other tools, errors and crashes occur.
Is there anything to change or a tool that allows you to totally change the management of competitions?
Thanks in advance.

Bye

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tapani; start year
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