



Thread: Patch 2.21.1+ v2

Thread Tools ▾

24-10-16, 08:42 PM

#1

saturn  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

## Patch 2.21.1+ v2

**This patch is not compatible with the April 2017 update.** A new patch for that data will be released soon - this is only for the October 2016 data update.

A new update, a new patch.

The exe will **only** be for a 2016 start and is only recommended for use with the October 2016 data. I'll include the .patches used in the exe at the end of the post, but if people want to use them for other start years and databases then they are on their own. **The exe(s) can be found in post #2, but please read the rest of this post fully before continuing.**

Changes from v1 to v2:

**Spoiler!**

Show

---

A complete list of changes from Tapani 2.21.1 to 2.21.1+ v2:

**Spoiler!**

Show

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### Requesting an exe:

Due to the fact that several .patches need to be applied after Tapani's 2.21.1 has been used, people are going to have to request an exe via the form below if they want to play with their preferred Tapani options (speed, coloured attributes etc). Before filling the form out, check post #2 to see if your desired exe has already been uploaded. If it's not, then fill out the form below with the options you want and post it in this thread. As mentioned earlier, this exe is only for 2016 so the year start option has been omitted. Requests will probably be met with dwindling enthusiasm so be sure to get yours in early.

Game speed:

Idle sensitivity:

Window:

Disable unprotected contracts:

Coloured attributes:

Hide non-public bids:

### Essential files:

Regardless of the exe you use, the following set of files must also be used: [2.21.1+ essential files](#). Extract/unzip the ten files and place them in your Data folder, overwriting the files already there. You will still need an exe file from post #2, uploading them separately just saves me from having to bundle the same ten files with every new exe.

### Optional files:

Here are the .patches used: [.patches collection](#). Only here to satisfy people's curiosity, or for those that want to try applying them to different exes or databases. No need to download for most users.

### Flex users:

If you are not familiar with using Flex then you can ignore this part. For those that do use it, then you can create an exe yourself by doing the following.

**Spoiler!**

Show

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So, to summarise the **instructions**:

1. Make sure you're using the [October 2016 data](#).
2. Download the [essential files](#) and extract them. Paste them into your Data folder, overwriting the files already there.
3. Select, or if necessary request, an exe in post #2. Download the exe, extract it and paste it into your Championship Manager folder, overwriting the file already there.
4. Play.

\*Windows 10 users: if you suffer crashes when the game is updating at the end of the season, try changing the compatibility mode to "Windows XP Service Pack 3".

*Last edited by saturn; 08-04-17 at 08:07 AM. Reason: Added Windows 10 crash solution.*

24-10-16, 08:43 PM

#2

saturn ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

The exes will be grouped by Game Speed. They will then be ordered by Window size (smallest first), then Idle Sensitivity (desktop, laptop, off), and then the other options. All further exes will go in this post.

Don't forget that you need the essential 2.21.1+ v2 files from post #1 as well as a new exe.

#### Game Speed: x200

**Spoiler!** [Show](#)

---

#### Game Speed: x20

**Spoiler!** [Show](#)

---

#### Game Speed: x8

**Spoiler!** [Show](#)

---

#### Game Speed: x4

**Spoiler!** [Show](#)

---

#### Game Speed: x2

**Spoiler!** [Show](#)

---

#### Game Speed: default

**Spoiler!** [Show](#)

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*Last edited by saturn; 27-03-17 at 08:55 PM.*

24-10-16, 08:49 PM

#3

**Offside Trap**   
Squad Rotation Player

Join Date: 07-03-12  
Location: Peterborough, UK  
Posts: 1,291

Game speed: x20  
Idle sensitivity: Desktop  
Window: 800/600  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes

Thanks in-advance

24-10-16, 08:50 PM

#4

**ErikFCH22**   
Youth Team Player

Join Date: 16-04-12  
Posts: 10

Thank you Saturn!

Game speed: 200x  
Idle sensitivity: Laptop  
Window: 800x600  
Disable unprotected contracts: ticked  
Coloured attributes: ticked  
Hide non-public bids: ticked

Best regards Erik

24-10-16, 09:18 PM

#5

**Dermotron**   
Sir Mergements  
Director  
Manager  
VIP  
Captain

Join Date: 15-12-11  
Location: Your Mother  
Posts: 29,995

Game speed: 200x  
Idle sensitivity: Laptop  
Window: 800x600  
Disable unprotected contracts: ticked  
Coloured attributes: ticked  
Hide non-public bids: unticked

In a word. Epic

---

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24-10-16, 09:18 PM

#6

**fairedinkum** ◊

**Hot Prospect for the Future**

Join Date:

04-03-12

Posts:

237

Absolute top man, your work is highly appreciated saturn.

Here's the exe I'm after please mate:-

Game speed: Default  
Idle sensitivity: Laptop  
Window: 800x600  
Disable unprotected contracts: Ticked  
Coloured attributes: Ticked  
Hide non-public bids: Ticked

Thanks again.

---

24-10-16, 09:55 PM

#7

**saturn** ◊

**Programmer  
VIP**

Join Date:

18-03-14

Posts:

1,240

Originally Posted by **Offside Trap**

Game speed: x20  
Idle sensitivity: Desktop  
Window: 800/600  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes

Thanks in-advance

Added.

Originally Posted by **ErikFCH22**

Thank you Saturn!

Game speed: 200x  
Idle sensitivity: Laptop  
Window: 800x600  
Disable unprotected contracts: ticked  
Coloured attributes: ticked  
Hide non-public bids: ticked

Best regards Erik

Added.

Originally Posted by **Dermotron**

Game speed: 200x  
Idle sensitivity: Laptop  
Window: 800x600  
Disable unprotected contracts: ticked  
Coloured attributes: ticked  
Hide non-public bids: unticked

In a word. Epic

Added.

Originally Posted by **fairedinkum**

Absolute top man, your work is highly appreciated saturn.

Here's the exe I'm after please mate:-

Game speed: Default  
Idle sensitivity: Laptop  
Window: 800x600  
Disable unprotected contracts: Ticked  
Coloured attributes: Ticked  
Hide non-public bids: Ticked

Thanks again.

Added.

Last edited by saturn; 24-10-16 at 10:02 PM.

24-10-16, 09:57 PM

#8

**Johngall**  
Youth Team Player

Join Date: 18-04-12  
Posts: 24

top man Saturn.your work is well appreciated

24-10-16, 10:10 PM

#9

**fairedinkum**  
Hot Prospect for the Future

Join Date: 04-03-12  
Posts: 237

Thanks again saturn, all downloaded and now just the messing around of getting it all setup, can't wait to get playing.

24-10-16, 10:21 PM

#10

**bruebous**  
Director

Join Date: 03-03-15  
Location: Nova Friburgo, Brazil  
Posts: 1,421

Game speed: default  
Idle sensitivity: Desktop  
Window: 800x600  
Disable unprotected contracts: ticked  
Coloured attributes: ticked  
Hide non-public bids: unticked

tk's man! This is awesome!

24-10-16, 10:58 PM

#11

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **bruebous**

*Game speed: default  
Idle sensitivity: Desktop  
Window: 800x600  
Disable unprotected contracts: ticked  
Coloured attributes: ticked  
Hide non-public bids: unticked*

*tk's man! This is awesome!*

Added.

25-10-16, 04:01 AM

#12

**ribeiro10** ◊  
Youth Team Player

Join Date: 25-10-16  
Posts: 7

Game speed: 4x  
Idle sensitivity: Desktop  
Window: 800x600  
Disable unprotected contracts: ticked  
Coloured attributes: ticked  
Hide non-public bids: ticked

This also;

Game speed: 4x  
Idle sensitivity: Laptop  
Window: 800x600  
Disable unprotected contracts: ticked  
Coloured attributes: ticked  
Hide non-public bids: ticked

Thank you so much saturn.  
CM 01/02 forever...

25-10-16, 04:10 AM

#13

**Fods** ◊  
Not Needed at the Club

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

Lovely stuff mate cheers for this, off I go to conquer the world from Australia! 🍷

FYI the link to essential files at the very bottom of the OP is dead although the first one works 🙌

25-10-16, 07:12 AM

#14

**user78** ◊  
Youth Team Player

Join Date: 03-09-14  
Posts: 13

Game speed: 4x  
Idle sensitivity: Desktop  
Window: 800x600  
Disable unprotected contracts: ticked  
Coloured attributes: ticked  
Hide non-public bids: unticked

thanks

25-10-16, 07:32 AM

#15

**sebastiankogut** ◊

Join Date: 19-11-12

essential files

Invalid or Deleted File.

25-10-16, 07:53 AM

#16

**Dermotron** ◊  
**Sir Mergements**  
**Director**  
**Manager**  
**VIP**  
**Captain**

Join Date: 15-12-11  
 Location: Your Mother  
 Posts: 29,995

Not sure the £x2 option is in this patch mate

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25-10-16, 08:38 AM

#17

**saturn** ◊  
**Programmer**  
**VIP**

Join Date: 18-03-14  
 Posts: 1,240

Originally Posted by **ribeiro10**

*Game speed: 4x  
 Idle sensitivity: Desktop  
 Window: 800x600  
 Disable unprotected contracts: ticked  
 Coloured attributes: ticked  
 Hide non-public bids: ticked*

Added: <http://www.mediafire.com/file/4x0s1ftl4u47673/6.zip>

Originally Posted by **ribeiro10**

*This also;  
 Game speed: 4x  
 Idle sensitivity: Laptop  
 Window: 800x600  
 Disable unprotected contracts: ticked  
 Coloured attributes: ticked  
 Hide non-public bids: ticked  
 Thank you so much saturn.  
 CM 01/02 forever...*

Added: <http://www.mediafire.com/file/twi6zj1wnqf66do/7.zip>

Originally Posted by **Fods**

*FYI the link to essential files at the very bottom of the OP is dead although the first one works*

Thanks for the heads-up, fixed now.

Originally Posted by **user78**

*Game speed: 4x  
 Idle sensitivity: Desktop  
 Window: 800x600  
 Disable unprotected contracts: ticked  
 Coloured attributes: ticked  
 Hide non-public bids: unticked  
 thanks*

Added: <http://www.mediafire.com/file/c5k76ep40knr6mc/8.zip>

Originally Posted by **Dermotron**

*Not sure the Ex2 option is in this patch mate*

Odd, they're in the ones I did this morning. Before I rustle you up a new exe, are you looking in the middle of the Currency list for the IRE (unlike previous currency fixes where the \$ is changed)?

25-10-16, 08:49 AM

#18

**JonasAjax** ◊  
Hot Prospect for the Future

Join Date: 12-05-12  
Posts: 100

Thanks a lot! Many of those 'small' changes such as renaming etc. make the game so much more enjoyable to me.

EDIT: Pretty sure it is fine but just to be safe: it is no problem shifting the history 15 years forward with the history project tool when playing this exe/db combination?

Last edited by JonasAjax; 25-10-16 at 08:54 AM.

25-10-16, 08:50 AM

#19

**Dermotron** ◊  
Sir Mergements  
Director  
Manager  
VIP  
Captain

Join Date: 15-12-11  
Location: Your Mother  
Posts: 29,995

Originally Posted by saturn ◊

*Odd, they're in the ones I did this morning. Before I rustle you up a new exe, are you looking in the middle of the Currency list for the IRL (unlike previous currency fixes where the \$ is changed)?*

Apologies. I was checking for the symbol as the aus\$. Looked at the whole list a few times too 🤔

Got it 🙌

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25-10-16, 09:47 AM

#20

**Mark** ◊  
Chairman

Join Date: 31-10-11  
Posts: 29,427

Amazing stuff, saturn. The changelog is huge and makes for great reading 😊

Will definitely give this a whirl on my laptop at home 🙌

25-10-16, 09:50 AM

#21

**simo6787** ◊  
Decent Young Player

Join Date: 19-11-14  
Posts: 52

Originally Posted by saturn ◊

Optional files:

*Here are the .patches used: .patches collection. Only here to satisfy people's curiosity, or for those that want to try applying them to different exes or databases. No need to download for most users. The .patches were applied to the exe from Rename v1.41, which had been Tapanified and then had the Italian Restructure Reversal patch and the Transfer Window Reversal patch applied to it (in that order).*

Dear Saturn,  
I have a fresh installation of CM0102.  
I have to install in order Oct2016 update, then your "essentials", and then the correct exe.  
But, what about the files i quoted? What are them?  
Thank you from Italy

25-10-16, 10:45 AM

#22

**domtos88** ◊  
Youth Team Player

Join Date: 27-09-16  
Posts: 41

why only £x2? and for €x2?

25-10-16, 11:03 AM

#23

**Offside Trap** ◊  
Squad Rotation Player

Join Date: 07-03-12  
Location: Peterborough, UK  
Posts: 1,291



Okay, got the .exe, (thank you for that) got the essential files, which have placed into the CM/Data folder, have now tried to run the game, but on starting a new game, cant find the Germany Index, then all the other countries' Index, so basically unable to start a new game

25-10-16, 11:26 AM

#24

**Ravanelli** ◊  
Decent Young Player

Join Date: 15-12-13  
Posts: 98

Thanks Saturn, this is really amazing 🙌🙌🙌! Great (and fast) job!

Just had one question: is this patch compatible with (future) league patches? Like many others I would like to play the Chinese Superleague, and I guess some time around there will be made a league patch for this season. I guess the guy who makes the patch has to base it on yours to be compatible?

25-10-16, 11:44 AM

#25

**Fods** ◊  
Not Needed at the Club

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

Originally Posted by **domtos88** ◊  
*why only Ex2? and for Ex2?*

whats wrong now, 2016 not enough?

Originally Posted by **Offside Trap** ◊  
*Okay, got the .exe, (thank you for that) got the essential files, which have placed into the CM/Data folder, have now tried to run the game, but on starting a new game, cant find the Germany Index, then all the other countries' Index, so basically unable to start a new game*

uninstall old patch, move the essential files and then the new exe, i had same issue, did it in wrong order, or tried using an old save!

Page 1 of 12 **1** 2 3 4 5 11 ... Last »

« turning off goals disallowed for off-side | Changing World Cup qualifiers? »

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All times are GMT +1. The time now is 01:42 PM.

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Forum CM 01/02 Updates Patches Patch 2.21.1+ v2

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## Thread: Patch 2.21.1+ v2

Thread Tools

25-10-16, 12:03 PM

#26

**Offside Trap**  
Squad Rotation Player

Join Date: 07-03-12  
Location: Peterborough, UK  
Posts: 1,291

Originally Posted by **Fods**

*uninstall old patch, move the essential files and then the new exe, i had same issue, did it in wrong order, or tried using an old save!*

Ah Ha, Ill try that later, thank you

25-10-16, 12:04 PM


#27

**Fods**  
Not Needed at the Club

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

Originally Posted by **Offside Trap**

*Ah Ha, Ill try that later, thank you*

Absolute pleasure Mikey  LA

25-10-16, 12:19 PM

#28

**Offside Trap**  
Squad Rotation Player

Join Date: 07-03-12  
Location: Peterborough, UK  
Posts: 1,291

Another question for you then Fods, or anyone

If I keep the old .exe file, am I able to run it as and when, as thats using the tapni 2.19?

So rather than chop and change between the 2, all I gotta do is ensure I load up the right one. My reason for this is, I've a long term saved game on the 2.19 but I always like to start games on the 2.21, and dont wanna mess about by crossing them over

25-10-16, 12:24 PM

#29

**Dermotron**  
Sir Mergements  
Director  
Manager  
VIP  
Captain

Join Date: 15-12-11  
Location: Your Mother  
Posts: 29,995

Nope. You would need to separate installations

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25-10-16, 12:25 PM

#30

**Offside Trap** ◊  
Squad Rotation Player

Join Date: 07-03-12  
Location: Peterborough, UK  
Posts: 1,291

Okay No worries, Cheers Derm

25-10-16, 01:23 PM

#31

**Napatok66** ◊  
Youth Team Player

Join Date: 06-03-12  
Posts: 2

Need a patch, like this

Game speed: 8x  
Idle sensitivity: Laptop  
Window: 1280x800  
Disable unprotected contracts: ticked  
Coloured attributes: ticked  
Hide non-public bids: unticked

Thanks

25-10-16, 05:03 PM

#32

**djole2mcloud** ◊  
Programmer

Join Date: 04-03-12  
Location: Serbia, Belgrade, Zemun  
Posts: 984

Originally Posted by saturn ◊

*The exes will be grouped by Game Speed. They will then be ordered by Window size (smallest first), then Idle Sensitivity (desktop, laptop, off), and then the other options. All further exes will go in this post.*

*Don't forget that you need the essential 2.21.1+ v2 files from post #1 as well as a new exe.*

**Game Speed: x200**

**Spoiler!** Show

**Game Speed: x20**

**Spoiler!** Show

**Game Speed: x4**

**Spoiler!** Show

**Game Speed: default**

**Spoiler!** Show

how come this is tapanified .exe but still there is a Welsh league playable, instead National League North?

25-10-16, 05:09 PM

#33

**Rudi-Assauer** ◊  
Hot Prospect for the Future

Join Date: 31-05-12  
Posts: 164

Game speed: x20  
Idle sensitivity: laptop  
Window: 800/600  
Disable unprotected contracts: Yes  
Coloured attributes: No  
Hide non-public bids: No

Thanks in-advance

25-10-16, 06:11 PM

#34

**Vikingfk** ◦

**Hot Prospect for the Future**

Join Date: 03-03-12  
Posts: 139

Would really like these exes:

Game speed: default  
Idle sensitivity: laptop  
Window: 1280x720  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes

and,

Game speed: default  
Idle sensitivity: desktop  
Window: 1280x800  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes



25-10-16, 09:45 PM

#35

**saturn** ◦

**Programmer  
VIP**

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **simo6787**

Dear Saturn,  
I have a fresh installation of CM0102.  
I have to install in order Oct2016 update, then your "essentials", and then the correct exe.  
But, what about the files i quoted? What are them?  
Thank you from Italy

The patches zip are for people that might be curious to see how some changes are made, or wish to apply them to an exe that isn't 2.21.1+. The other two patches are for people to create an exe themselves through Flex, although I forgot to add the 2.21.1+v2.patch so they're pretty useless on their own! I'll edit that paragraph later on tonight to explain things better. But to play, all you need are the essential files and your desired exe.

Originally Posted by **domtos88**

why only Ex2? and for Ex2?

Do it yourself: <http://champman0102.co.uk/showthread...107#post299107>

Originally Posted by **Offside Trap**

Okay, got the .exe, (thank you for that) got the essential files, which have placed into the CM/Data folder, have now tried to run the game, but on starting a new game, cant find the Germany Index, then all the other countries' Index, so basically unable to start a new game

Try copying over the essential files and exe again, one of them didn't copy over properly I'd guess. If it still doesn't work, tell me which exe you're using and I'll check it.

Originally Posted by **Ravanelli**

Just had one question: is this patch compatible with (future) league patches? Like many others I would like to play the Chinese Superleague, and I guess some time around there will be made a league patch for this season. I guess the guy who makes the patch has to base it on yours to be compatible?

Yes, as you say it would have to be based on the files in this thread to be compatible. (Funny you mention the Chinese Superleague, I was toying with the idea of swapping it with South Korea but decided to leave it in the end. I might still try and do it in the future (no time soon) as an optional extra.)

Originally Posted by **djole2mcloud**

how come this is tapanified .exe but still there is a Welsh league playable, instead National League North?

I think starting in Wales is always an option if you choose Select All in the Select League(s) screen. Nothing has been changed for Wales/Northern Premier in this anyway.

25-10-16, 10:33 PM

#36

**Dermotron** ◊  
Sir Mergements  
Director  
Manager  
VIP  
Captain

Join Date: 15-12-11  
Location: Your Mother  
Posts: 29,995

The club comp histories are duplicated for the EPL back to 1982

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25-10-16, 10:48 PM

#37

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **Napatok66**

*Need a patch, like this*

*Game speed: 8x  
Idle sensitivity: Laptop  
Window: 1280x800  
Disable unprotected contracts: ticked  
Coloured attributes: ticked  
Hide non-public bids: unticked*

*Thanks*

Added: <http://www.mediafire.com/file/qsjmx6oy54aypn1/9.zip>

Originally Posted by **Rudi-Assauer**

*Game speed: x20  
Idle sensitivity: laptop  
Window: 800/600  
Disable unprotected contracts: Yes  
Coloured attributes: No  
Hide non-public bids: No*

*Thanks in-advance*

Added: <http://www.mediafire.com/file/8oyhfr2m9zjj03j/10.zip>

Originally Posted by **Vikingfk**

*Would really like these exes:*

*Game speed: default  
Idle sensitivity: laptop  
Window: 1280x720  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes*

Added: <http://www.mediafire.com/file/ahuh17fdgn6qiy/11.zip>

Originally Posted by **Vikingfk**

*Game speed: default  
Idle sensitivity: desktop  
Window: 1280x800  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes*



Added: <http://www.mediafire.com/file/jw3ccny6xsl3e5x/12.zip>

25-10-16, 10:52 PM

# 38

**azmaster**  
Decent Young Player

Join Date: 04-03-12  
Location: England  
Posts: 92

English Premier League history is a bit of a mess, duplicate years in the whole list

26-10-16, 12:12 AM

# 39

**martincohen**  
Youth Team Player

Join Date: 02-03-15  
Posts: 11

Dermotron/Saturn,

This is truly outstanding work - thank you so much.

Just one observation - when clicking on, for example, 'Premier League History', the entries are duplicating for years 2002-2016 - is this just a cosmetic issue?

Many thanks,

Martin

26-10-16, 10:40 AM

# 40

**Fods**

Not Needed at the Club

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

Not sure but think the EPL histories are duplicated  
No i didn't read the posts above me as I am too lazy

26-10-16, 10:55 AM

#41

**JonasAjax** ◊  
Hot Prospect for the Future

Join Date: 12-05-12  
Posts: 100

Originally Posted by **Fods** ◊

*Not sure but think the EPL histories are duplicated*

*No i didn't read the posts above me as I am too lazy*

It is truly astonishing how you can sometimes be a truly helpful forum user and sometimes the sarcasm really just drips out of my laptop screen while reading your posts.

I applaud this.

26-10-16, 12:02 PM

#42

**Offside Trap** ◊  
Squad Rotation Player

Join Date: 07-03-12  
Location: Peterborough, UK  
Posts: 1,291

Can I use the EEC Hack alongside this? or is it a case of 1 or the other?

26-10-16, 12:04 PM

#43

**fairedinkum** ◊  
Hot Prospect for the Future

Join Date: 04-03-12  
Posts: 237

Originally Posted by **Offside Trap** ◊

*Can I use the EEC Hack alongside this? or is it a case of 1 or the other?*

I've always used the EEC Hack on all patches mate and never had any issues.

26-10-16, 12:13 PM

#44

**Dermotron** ◊  
Sir Mergements  
Director  
Manager  
VIP  
Captain

Join Date: 15-12-11  
Location: Your Mother  
Posts: 29,995

All EEC Hack does it changes the Group Membership flag of a nation to EU or EEA so should work with any database since it's only accessing the nation.dat file. You can always change them 1 by 1 in the Editor if there are issues

Champman0102.co.uk Facebook Page  
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26-10-16, 12:17 PM

#45

**Offside Trap** ◊  
Squad Rotation Player

Join Date: 07-03-12  
Location: Peterborough, UK  
Posts: 1,291

Hmmmm, god knows what I'm doing then 🤔

I might just give up and stick to playing with a start year of 2015, as that was 1 of the reasons I wanted this

What order of installation did you follow fairedinkum to ensure this all worked, including the EEC Hack

- - - Updated - - -

Originally Posted by **Dermotron**

*All EEC Hack does it changes the Group Membership flag of a nation to EU or EEA so should work with any database since it's only accessing the nation.dat file. You can always change them 1 by 1 in the Editor if there are issues*

God knows why I never thought of that, 🤔 thank you Derm

26-10-16, 12:45 PM

#46

**Kingsley**  
The Mascot

Join Date: 05-03-12  
Location: Ribble Valley  
Posts: 5,734

Originally Posted by **Offside Trap**

*Another question for you then Fods, or anyone*

*If I keep the old .exe file, am I able to run it as and when, as thats using the tapni 2.19?*

*So rather than chop and change between the 2, all I gotta do is ensure I load up the right one. My reason for this is, I've a long term saved game on the 2.19 but I always like to start games on the 2.21, and dont wanna mess about by crossing them over*

If you take a copy of the .exe and rename it to cm0102\_2\_19.exe then you should be able to use that with your existing save. The only time that the data and .exe need to be insynch is when you start a new game. I have several copies of the .exe, with different names that I use with various saves.

The artist formally known as The Eejit

26-10-16, 01:44 PM

#47

**fairedinkum**  
Hot Prospect for the Future

Join Date: 04-03-12  
Posts: 237

My apologies, I had in mind the EEC Editor and not the EEC Hack. I've personally never used the EEC Hack but I've just checked and it appears it pretty much does the same as the EEC Editor (please correct me if I'm wrong) that I use via Flex2, have you ever given that a go?

26-10-16, 02:31 PM

#48

**Sami**  
Youth Team Player

Join Date: 01-05-12  
Location: Abu Dhabi, UAE  
Posts: 12

Hey guys,

Love the ideas contained in this patch.

Just one issue I'm facing - when I paste the new .exe into my folder, it now asks me to insert the disk, without which I can't play the game. (downloaded from this site)

Used to use a no-cd crack before.

Any suggestions?

Cheers

26-10-16, 02:33 PM

#49

**Dermotron**  
Sir Mergements  
Director  
Manager  
VIP  
Captain


Join Date: 15-12-11  
Location: Your Mother  
Posts: 29,995



Champan0102.co.uk Facebook Page  
13000 followers and rising  
**November 2020 Data Update Out Now**

26-10-16, 02:34 PM

#50

**Sami**   
Youth Team Player

Join Date: 01-05-12  
Location: Abu Dhabi, UAE  
Posts: 12

Thanks Derm.

« turning off goals disallowed for off-side | Changing World Cup qualifiers? »

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## Thread: Patch 2.21.1+ v2

Thread Tools

26-10-16, 03:09 PM

#51

**jameswh1**  
Youth Team Player

Join Date: 09-03-13  
Posts: 8

Hi, I've been using this patch with x4 game speed (exe. no.7 from post 2) however the game has crashed a few times on 2nd October 2017 (cm0102.exe not working). This doesn't happen every single time, but its crashed on about 50% of the games I've tried. Think I've followed all instructions correctly, and have correct compatibility and run as admin etc. Any help/suggestions would be appreciated

26-10-16, 06:01 PM

#52

**Shambalane**  
Hot Prospect for the Future

Join Date: 07-08-13  
Posts: 183

Hey guys

My game keeps crashing when i try and load a new one.

1. I copied the data files into the data folder replacing the old with the new.
2. I pasted the exe. over the old exe
3. I uninstalled the tapani patch and reinstalled with right exe settings.

Yet i still can't get a game to load.

Anything I'm doing wrong?.

Edit: Figured it out !

*Last edited by Shambalane; 26-10-16 at 06:15 PM.*

26-10-16, 06:51 PM

#53

**saturn**  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **Dermotron**

*The club comp histories are duplicated for the EPL back to 1982*

Not 100% sure what caused it, perhaps the official editor, but I should be able to sort it soon thanks to the files you PM'd me. It's purely a cosmetic error and shouldn't cause any issues.

Originally Posted by **Offside Trap**

*Can I use the EEC Hack alongside this? or is it a case of 1 or the other?*

I've never used it, but if it edits the nation.dat then I'd suggest applying it after doing everything else.

Originally Posted by **jameswh1**

*Hi, I've been using this patch with x4 game speed (exe. no.7 from post 2) however the game has crashed a few times on 2nd October 2017 (cm0102.exe not working). This doesn't happen every single time, but its crashed on about 50% of the games I've tried. Think I've followed all instructions correctly, and have correct compatibility and run as admin etc. Any help/suggestions would be appreciated*

What leagues are you running? Do you've any save games from just before a crash which you could upload?

26-10-16, 08:19 PM

#54

**azmaster**

Decent Young Player

Join Date:

04-03-12

Location:

England

Posts:

92

can I check if you apply this patch, can you still make your own amendments to the database using editor without it causing problems? I tried to delete the duplicate prem histories but they all came back.

i've removed some managers from clubs and made some future transfers transfers now and it seems to be fine, but not sure if an error might happen later in the game now?

26-10-16, 09:04 PM

#55

**saturn**

Programmer  
VIP

Join Date:

18-03-14

Posts:

1,240

Like you I can't fully delete the duplicate histories either (sometimes they quadruple!), so I think the official editor has issues with competition histories. For the competition history years I had used Archie's Updater to move them all forward 15 years and then tidied up a few things in the official editor. I'm not sure which caused the duplicates but from now on I'll be using the History Project for competition histories.

I think changing anything other than competition histories should be fine.

27-10-16, 10:08 AM

#56

**jameswh1**

Youth Team Player

Join Date:

09-03-13

Posts:

8

Originally Posted by **saturn**

*What leagues are you running? Do you've any save games from just before a crash which you could upload?*

It was England (with national league), Germany, Spain, Italy.

I checked the technical support FAQ and realized I hadn't enabled the correct compatibility on the CM01/02\_GDI exe so that might be the issue.

I'll try with that and see if problem resolves

27-10-16, 12:55 PM

#57

**zarni123**

Youth Team Player

Join Date:

14-03-13

Posts:

7

Originally Posted by [jameswh1](#)

*Hi, I've been using this patch with x4 game speed (exe. no.7 from post 2) however the game has crashed a few times on 2nd October 2017 (cm0102.exe not working). This doesn't happen every single time, but its crashed on about 50% of the games I've tried. Think I've followed all instructions correctly, and have correct compatibility and run as admin etc. Any help/suggestions would be appreciated*

i have the same problem (running exe no.5 from post 2) i am running spain as selected and few other as background every time its updating new season the game crashes on the date 21.6.18 .. this is my second season playing i had the same problem at the end of my first season but i tried to reload about 40 times and somehow it worked and i was able to pass and continue playing another season but now it doesnt work and i cant pass this date..

edit: link to saved game 2 days before the crash [A Madrid.sav](#)

Last edited by [zarni123](#); 27-10-16 at 01:27 PM.

27-10-16, 03:51 PM

#58

[TheJuice](#)  
Youth Team Player

Join Date: 29-02-16  
Posts: 33

Hey man, i created saved game in octuber data update 2016 tapani 2.21.1 patch, if i install yours patch, i need creat new save game?

27-10-16, 04:13 PM

#59

[wayupna](#)  
Scout

Join Date: 04-03-13  
Location: Land of Clay  
Posts: 171

Just want to say a massive thank you for all the hard work on this patch...

27-10-16, 04:51 PM

#60

[djole2mcloud](#)  
Programmer

Join Date: 04-03-12  
Location: Serbia,Belgrade,Zemun  
Posts: 984

Originally Posted by [saturn](#)

*Like you I can't fully delete the duplicate histories either (sometimes they quadruple!), so I think the official editor has issues with competition histories. For the competition history years I had used Archie's Updater to move them all forward 15 years and then tidied up a few things in the official editor. I'm not sure which caused the duplicates but from now on I'll be using the History Project for competition histories.*

*I think changing anything other than competition histories should be fine.*

Dont use Archie editor for histories,it always messes up,same as history project tool...i have this issue from the start...more,when i delete clubs from db via official exitor,when i change something with Archies tool, deleted clubs are somehow again in db...

Sent from my Coolpad E501\_EU using Tapatalk

27-10-16, 08:24 PM

#61

[saturn](#)  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by saturn

*I think changing anything other than competition histories should be fine.*

Actually I've no idea if this is true, so anyone wishing to change extra things in editors should double-check all their changes in-game to see that they've worked.

Originally Posted by jameswh1

*It was England (with national league), Germany, Spain, Italy.*

*I checked the technical support FAQ and realized I hadn't enabled the correct compatibility on the CM01/02\_GDI exe so that might be the issue.*

*I'll try with that and see if problem resolves*

What OS (Windows 7, 10 etc) are you using?

Originally Posted by zarni123

*i have the same problem (running exe no.5 from post 2) i am running spain as selected and few other as background every time its updating new season the game crashes on the date 21.6.18 .. this is my second season playing i had the same problem at the end of my first season but i tried to reload about 40 times and somehow it worked and i was able to pass and continue playing another season but now it doesnt work and i cant pass this date..*

*edit: link to saved game 2 days before the crash A Madrid.sav*

Thanks for the save game. Unfortunately (?) I didn't get the same crash that you get. I loaded it five times and got to July every time. What OS are you using?

Originally Posted by TheJuice

*Hey man, i created saved game in octuber data update 2016 tapani 2.21.1 patch, if i install yours patch, i need creat new save game?*

Yes, you need to create a new game.

Originally Posted by djole2mcloud

*Dont use Archie editor for histories,it always messes up,same as history project tool...i have this issue from the start...more,when i delete clubs from db via official exitor,when i change something with Archies tool, deleted clubs are somehow again in db...*

Are there any programs that edit the history correctly? Wondering whether the Tapani patch changes something which those two programs don't expect to be changed. Do they even work correctly for projects that you've done which don't use the Tapani patch somewhere?

27-10-16, 08:25 PM

#62

**Dr.Strange**  
Youth Team Player

Join Date: 07-04-12  
Posts: 3

Which compability mode I should use?

27-10-16, 08:27 PM

#63

**saturn**  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by Dr.Strange

*Which compability mode I should use?*

I use Windows XP Service Pack 3.

27-10-16, 08:30 PM

#64

**Dr.Strange**  
Youth Team Player

Join Date: 07-04-12  
Posts: 3

Thanks! Good job!

27-10-16, 08:35 PM

#65

**djole2mcloud**  
Programmer

Join Date: 04-03-12  
Location: Serbia,Belgrade,Zemun  
Posts: 984

U r right Saturn,changes and patching is way more stable if you are using it before tapanified db,tapani patch must do something ...there was a post about it few yrs ago written by zozoa i think..speacially histories...the way i do is,when i finish patching i load all comp histories via history project tool,a nd even then i have manually to correct some...Derm gave me complete list of comp histories few yrs ago,and i just add new one every year...now with your renamings this list have to be updated□

Sent from my Coolpad E501\_EU using Tapataalk

27-10-16, 11:40 PM

#66

**zarni123** ◊  
Youth Team Player

Join Date: 14-03-13  
Posts: 7

Originally Posted by **saturn** ◊

*Thanks for the save game. Unfortunately (?) I didn't get the same crash that you get. I loaded it five times and got to July every time. What OS are you using?*

strange that you dont have the prob hmm i am using windows 8.. managed to play another season (40+ reloads needed again) but again now when the new season starts same prob showing again.. the crash happens every new season between the dates 18-22.6.. saw that u said u use windows xp sp3 compability tried to change to it too but the problem still didnt solved..

28-10-16, 02:24 AM

#67

**TheJuice** ◊  
Youth Team Player

Join Date: 29-02-16  
Posts: 33

hey bro, you can make a video about the installation? as you teach it seems a bit confusing to me.

28-10-16, 04:46 AM

#68

**Fods** ◊  
Not Needed at the Club

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

What so confusing about this?

1. Make sure you're using the [October 2016](#) data.
2. Download the [essential files](#) and extract them. Paste them into your Data folder, overwriting the files already there.
3. Select, or if necessary request, an exe in post #2. Download the exe, extract it and paste it into your Championship Manager folder, overwriting the file already there.

28-10-16, 05:05 AM

#69

**TheJuice** ◊  
Youth Team Player

Join Date: 29-02-16  
Posts: 33

not apply tapani patch 2.21.1 ?

28-10-16, 06:45 AM

#70

**Fods** ◊  
Not Needed at the Club

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

Does it say that's what you need to do?

28-10-16, 12:13 PM

#71

**Rudi-Assauer** ◊  
Hot Prospect for the Future

Join Date: 31-05-12  
Posts: 164

My game is also crashing when updating to the new season. Giving CM0102.exe not working.

Using windows 10 and selected every league as foreground.

28-10-16, 01:49 PM

#72

**jameswh1** ◊  
Youth Team Player

Join Date: 09-03-13  
Posts: 8

Originally Posted by saturn

*What OS (Windows 7, 10 etc) are you using?*

Windows 10 - I've now changed compatibility to Windows XP service pack 3 (had set it to Windows 98 previously) and it seems to be working fine, I haven't had any recurrences of the crash since

Cheers

28-10-16, 03:17 PM

#73

**Asemprion**  
Youth Team Player

Join Date: 03-06-12  
Posts: 5

First, this is fantastic thank you very much for this.

Could you please upload:

Game speed: Default  
Idle sensitivity: desktop  
Window: 800x600  
Disable unprotected contracts: Ticked  
Coloured attributes: Unticked  
Hide non-public bids: Unticked

28-10-16, 10:55 PM

#74

**saturn**  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by djole2mcloud

*U r right Saturn, changes and patching is way more stable if you are using it before tapanified db, tapani patch must do something ... there was a post about it few yrs ago written by zozoa i think.. specially histories... the way i do is, when i finish patching i load all comp histories via history project tool, and even then i have manually to correct some... Derm gave me complete list of comp histories few yrs ago, and i just add new one every year... now with your renamings this list have to be updated*

For future versions I think I'll edit all the histories before Tapanifying the exe. For this version I'm just going to leave things as they are (as it's only a cosmetic issue anyway) and add it to the Known Issues.

Originally Posted by zarni123

*strange that you dont have the prob hmm i am using windows 8.. managed to play another season (40+ reloads needed again) but again now when the new season starts same prob showing again.. the crash happens every new season between the dates 18-22.6.. saw that u said u use windows xp sp3 compability tried to change to it too but the problem still didnt solved..*

Originally Posted by Rudi-Assauer

*My game is also crashing when updating to the new season. Giving CM0102.exe not working.  
Using windows 10 and selected every league as foreground.*

I think it might be an issue with Tapani 2.21.1 itself and its compatibility with varying OSs (did either of you have issues with the ordinary Tapani 2.21.1 or the previous version of this, 2.21.1+ v1?). Unfortunately I have no solution. Others have overcome crashes by doing [this](#) or [this](#), so maybe you could try them. For the first link use the exe from Rename v1.41 (as you can't really uninstall +v2) and try to get through the update with that, then revert to whatever exe you downloaded from here again.

Originally Posted by TheJuice

*hey bro, you can make a video about the installation? as you teach it seems a bit confusing to me.*

No, I won't be making a video. I think the instructions are pretty straightforward.

Originally Posted by Asemprion

*First, this is fantastic thank you very much for this.*

*Could you please upload:*

*Game speed: Default  
Idle sensitivity: desktop  
Window: 800x600  
Disable unprotected contracts: Ticked  
Coloured attributes: Unticked  
Hide non-public bids: Unticked*

Added: <http://www.mediafire.com/file/bh2o3npbf7js2uz/13.zip>

**djole2mcloud** ◊  
**Programmer**

Join Date: 04-03-12  
Location: Serbia, Belgrade, Zemun  
Posts: 984

I just dont understand one thing...i'v downloaded your exe,before that i copied needed files...starting it the game wales is there,conference north not...if it is tapanified welsh league should not be present...further,i'v started tspani patch and it shows me the exe is patchable,so for the curiosity i'v applied patch...and there you go,no wales,conference north is there...all renamings are there,not single error...runing almost 90% of leagues,smoothly not single error on win 10...

Sent from my Coolpad E501\_EU using Tapatalk

◀ turning off goals disallowed for off-side | Changing World Cup qualifiers? ▶

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Forum CM 01/02 Updates Patches Patch 2.21.1+ v2

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## Thread: Patch 2.21.1+ v2

Thread Tools

28-10-16, 11:18 PM

#76

**saturn**  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

When you say Wales is present, do you mean that you can actually play the Welsh Premier Division, Premier Cup etc - the same as you could on .68 pretty much? Or do you mean that it's just selectable as an option when choosing which league to start the game in first?

28-10-16, 11:34 PM

#77

**djole2mcloud**  
Programmer

Join Date: 04-03-12  
Location: Serbia, Belgrade, Zemun  
Posts: 984

Exactly...everything from Wales is there...  
Sent from my Coolpad E501\_EU using Tapatalk

28-10-16, 11:42 PM

#78

**saturn**  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

That's strange. Which exe is it?

29-10-16, 09:02 AM

#79

**Rudi-Assauer**  
Hot Prospect for the Future

Join Date: 31-05-12  
Posts: 164

Setting compatibility to Windows XP service pack 3 also did here the trick.  
I think it's that!

29-10-16, 11:17 AM

#80

**bruebous**  
Director

Join Date: 03-03-15  
Location: Nova Friburgo, Brazil  
Posts: 1,421

Hey Saturn,  
any chance that on a next patch players with retirement set don't start the game already gone? Thats the only thing that bothers me when I play the game patched.  
great work!

29-10-16, 11:23 AM

#81

**rakanj** ◊  
Reserve Team Player

Join Date: 31-07-16  
Location: Dubai - UAE  
Posts: 257

thanks a lot for the awesome work, you rock!!!!

can you please prepare one with these settings:

Game speed: x4  
Idle sensitivity: desktop  
Window: 1280x800  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes

29-10-16, 12:54 PM

#82

**Kingsley** ◊  
The Mascot

Join Date: 05-03-12  
Location: Ribble Valley  
Posts: 5,734

I'm not sure if this is a problem with the patch or not, but it looks as if I can see all of the attributes for every player. Has "Fog of War" been disabled ? As far as I can tell, it is playing well otherwise, and no crashes, so a great job from all who worked on it.

The artist formally known as The Eejit

29-10-16, 05:37 PM

#83

**122677** ◊  
Youth Team Player

Join Date: 03-03-12  
Posts: 11

Great Work can you make

Game speed: x2  
Idle sensitivity: desktop  
Window: 1280x800  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes

29-10-16, 07:42 PM

#84

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **Rudi-Assauer**

*Setting compatibility to Windows XP service pack 3 also did here the trick.*

*I think it's that!*

Good to hear! Perhaps that could be a fix for Windows 10 users seeing as it worked for both yourself and jameswh1.

Originally Posted by **bruebous**

*Hey Saturn,  
any chance that on a next patch players with retirement set don't start the game already gone? Thats the only thing that bothers me when I play the game patched.  
great work!*

I never noticed this before but you're right, those players immediately retire instead of doing so at the end of the season. Changing the year in player\_setup.cfg doesn't seem to work (player has no retirement date set), so removing the retirement entries completely (there are only 20) is probably your best bet. Given the age of those players they'll probably retire automatically at the end of the season anyway.

Originally Posted by **rakanj**

*thanks a lot for the awesome work, you rock!!!!*

*can you please prepare one with these settings:*

*Game speed: x4  
Idle sensitivity: desktop  
Window: 1280x800  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes*

Added: <http://www.mediafire.com/file/ag9gutqu8d7s011/14.zip>

Originally Posted by **Kingsley**

*I'm not sure if this is a problem with the patch or not, but it looks as if I can see all of the attributes for every player. Has "Fog of War" been disabled? As far as I can tell, it is playing well otherwise, and no crashes, so a great job from all who worked on it.*

Nothing has been changed for that (intentionally anyway), and it still works for me. Are you unemployed in the game? The Fog of War is turned off when you are.

Originally Posted by **l22677**

*Great Work can you make*

*Game speed: x2  
Idle sensitivity: desktop  
Window: 1280x800  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes*

Added: <http://www.mediafire.com/file/q8k62m7xymaozac/15.zip>

30-10-16, 01:00 AM

#85

**rfury**

Youth Team Player

Join Date:

31-03-14

Posts:

34

thx for nice work!

Game speed: x200  
Idle sensitivity: laptop  
Window: 1280x800  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes

30-10-16, 09:07 AM

#86

**KL1**

Scout

Join Date:

10-08-16

Posts:

62

May I request the following setting.

Game Speed: **Default**  
Idle Sensitivity: **Laptop**  
Window: **800x600**  
All other options: **Unticked**.

Thank you for your time and effort.

*Note: I might also suggest collecting all the different requested setting in a single post for reference and to prevent duplicates.*

30-10-16, 07:13 PM

#87

**Rudi-Assauer** ◊  
**Hot Prospect for the Future**

Join Date: 31-05-12  
Posts: 164

Next problem encountered.

After 4 seasons the game turns very slow, in updating al games every day.

But also sometimes during the game, it looks like some sort of buffering? It just does not respond for 10 seconds. e.g. if you want to substitute and select a player, nothing happens. And then after some seconds everything works fine again...

Did try to reboot the laptop but no result.

30-10-16, 07:25 PM

#88

**kuba\_w** ◊  
**Youth Team Player**

Join Date: 09-03-12  
Posts: 6

Hi, can you add one more:

Game speed: x4  
Idle sensitivity: desktop  
Window: 800x600  
Disable unprotected contracts: No  
Coloured attributes: Yes  
Hide non-public bids: No

Cheers

30-10-16, 08:42 PM

#89

**saturn** ◊  
**Programmer**  
**VIP**

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **rfury**

thx for nice work!

Game speed: x200  
Idle sensitivity: laptop  
Window: 1280x800  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes

Added: <http://www.mediafire.com/file/rb5uaqevowgeuh9/16.zip>

Originally Posted by **KL1**

May I request the following setting.

Game Speed: **Default**  
Idle Sensitivity: **Laptop**  
Window: **800x600**  
All other options: **Unticked.**

Thank you for your time and effort.

Note: I might also suggest collecting all the different requested setting in a single post for reference and to prevent duplicates.

Added: <http://www.mediafire.com/file/9594qe80z1c17y9/17.zip>

Your suggestion is what post #2 is.

Originally Posted by **Rudi-Assauer**

Next problem encountered.

After 4 seasons the game turns very slow, in updating al games every day.

But also sometimes during the game, it looks like some sort of buffering? It just does not respond for 10 seconds. e.g. if you want to substitute and select a player, nothing happens. And then after some seconds everything works fine again...

Did try to reboot the laptop but no result.

What's your hard drive like (free space, age)? Your issues remind me of what mine was like before I replaced it, although I also had lots of other issues outside of CM with it.

Originally Posted by **kuba\_w**

Hj, can you add one more:

Game speed: x4  
Idle sensitivity: desktop  
Window: 800x600  
Disable unprotected contracts: No  
Coloured attributes: Yes  
Hide non-public bids: No

Cheers

Added: <http://www.mediafire.com/file/bdzprkdt14r1z4/18.zip>

30-10-16, 09:59 PM

#90

**Rudi-Assauer**  
Hot Prospect for the Future

Join Date: 31-05-12  
Posts: 164

10% used and about 4 to 5 years old.

will start a new game tomorrow to see if it's the game or the savegame.

31-10-16, 11:01 PM

#91

**reynaldo20**  
Youth Team Player

Join Date: 13-05-16  
Location: Venezuela  
Posts: 29

I need a .exe with this specifications:

Game speed: 200x  
Idle sensitivity: Laptop  
Window: 800x600  
Disable unprotected contracts: ticked  
Coloured attributes: ticked  
Hide non-public bids: ticked  
Development / benchmark mode: ticked

Thank you, Saturn.

01-11-16, 12:27 AM

#92

**martinho**

Hot Prospect for the Future

Join Date:  
Posts:

08-03-12  
232

Game crashed on the 1.8.18, just prior to the start of my third season. Tried holidaying through it, but it didn't work.

Anyone know a fix, and/or experienced something similar?

01-11-16, 12:31 AM

#93

**Fods**

Not Needed at the Club

Join Date:  
Location:  
Posts:

16-12-11  
Australia  
11,493

Any Tapani Patches installed?  
What leagues selected?  
Any error message?

01-11-16, 08:54 AM

#94

**martinho**

Hot Prospect for the Future

Join Date:  
Posts:

08-03-12  
232

There isn't any particular message, just the Windows window popping up saying 'CM0102 has stopped working' then game closes.  
Patch 2.21.1 +v2

Leagues: Argentina, Belgium, Brazil, Croatia, Denmark, England, Finland, France, Germany, Greece, Italy, Netherlands, Norway, Poland, Portugal, Russia, Spain, Sweden, Turkey

01-11-16, 08:57 AM

#95

**Fods**

Not Needed at the Club

Join Date:  
Location:  
Posts:

16-12-11  
Australia  
11,493

The data is absolutely fine, you need to be reviewing the thread for the patch you are using.

01-11-16, 09:00 AM

#96

**martinho**

Hot Prospect for the Future

Join Date:  
Posts:

08-03-12  
232

Ok, will do. Thanks for the quick replies Fods

01-11-16, 09:01 AM

#97

**saturn**

Programmer  
VIP

Join Date:  
Posts:

18-03-14  
1,240

Originally Posted by **reynaldo20**

I need a .exe with this specifications:

Game speed: 200x  
Idle sensitivity: Laptop  
Window: 800x600  
Disable unprotected contracts: ticked  
Coloured attributes: ticked  
Hide non-public bids: ticked  
Development / benchmark mode: ticked

Thank you, Saturn.

I don't think the development / benchmark mode works in Tapani 2.21.1 unfortunately. Apart from that, your other options can be found in exe #2 [here](#).

01-11-16, 09:06 AM

#98

**Fods**  
Not Needed at the Club

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

Saturn who created the patch is on line if you post in there quick you may get a reply

<http://champman0102.co.uk/showthread.php?t=9049>

01-11-16, 09:08 AM

#99

**martinho**  
Hot Prospect for the Future

Join Date: 08-03-12  
Posts: 232

Hey Saturn

My game is crashing on the 1.8.18. There isn't any particular message, just the Windows window popping up saying 'CM0102 has stopped working' then game closes.

Patch 2.21.1 +v2

Leagues: Argentina, Belgium, Brazil, Croatia, Denmark, England, Finland, France, Germany, Greece, Italy, Netherlands, Norway, Poland, Portugal, Russia, Spain, Sweden, Turkey

Any thoughts or fixes?

01-11-16, 10:29 PM

#100

**saturn**  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Can you upload the save game somewhere?

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<< turning off goals disallowed for off-side | Changing World Cup qualifiers? >>

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## Thread: Patch 2.21.1+ v2

Thread Tools

02-11-16, 09:00 AM

#101

**martinho**  
Hot Prospect for the Future

Join Date: 08-03-12  
Posts: 232

Sure. I've never uploaded a save game before, mind telling me how to do it?

02-11-16, 09:05 AM

#102

**saturn**  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Save it as compressed first (in Game Settings) to reduce the size, then upload it to a file sharing site ([zippyshare](http://zippyshare) is decent if the file is less than 200mb).

02-11-16, 09:07 AM

#103

**Fods**  
Not Needed at the Club

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

- 1) Find your save game in your CM Folder
- 2) right click on it and choose the option to "add to ...."
- 3) Go to [www.sendspace.com](http://www.sendspace.com)
- 4) Click upload and find the file that you just created and click upload
- 5) IT will take a few moments and then give you a link
- 6) Post the link in here

02-11-16, 10:19 AM

#104

**martinho**  
Hot Prospect for the Future

Join Date: 08-03-12  
Posts: 232

I didn't even realise at the time, but I had saved over my error game with a test game where i selected a few leagues less and holidayed, and it managed to get past the date my original game errored on.

02-11-16, 12:07 PM

#105

**xlxs**

Join Date: 25-08-15

**Youth Team Player** Posts: 6

Hi

I have a crash error in the third season in december saying something like this:  
V3.9.68T Cup..cpp 2063

I am running  
- 3968 patch  
- 16 october data update  
- 2.21.1 Plus v2

Is there any way to skip this error? Any similar problems?

thanks in advance

02-11-16, 12:47 PM #106

**martinho** ◦  
**Hot Prospect for the Future** Join Date: 08-03-12  
Posts: 232

Random side note question; can altering things in the editor, things as simple as a players' attributes, cause errors in the game later on?

02-11-16, 01:09 PM #107

**Fods** ◦  
**Not Needed at the Club** Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

Changing attributes will be fine, always recommend uninstalling any patches before making changes tho and reinstalling after they have been saved

02-11-16, 02:31 PM #108

**xlxs** ◦  
**Youth Team Player** Join Date: 25-08-15  
Posts: 6

It is preety frustrating, that the game crashes, anybody with an idea how to continue playing and skip the corrupt date?

02-11-16, 05:46 PM #109

**Rudi-Assauer** ◦  
**Hot Prospect for the Future** Join Date: 31-05-12  
Posts: 164

What impact does the game speed change actually have?

02-11-16, 07:57 PM #110

**pigreca** ◦  
**Youth Team Player** Join Date: 02-11-16  
Posts: 1

Game speed: default  
Idle sensitivity: Desktop  
Window: 1280x720  
Disable unprotected contracts: unticked  
Coloured attributes: ticked  
Hide non-public bids: unticked

Best regards, Pigreca!

02-11-16, 10:44 PM #111

**reynaldo20** ◦  
**Youth Team Player** Join Date: 13-05-16  
Location: Venezuela  
Posts: 29

Originally Posted by **saturn** ◦

*I don't think the development / benchmark mode works in Tapani 2.21.1 unfortunately. Apart from that, your other options can be found in exe #2 here.*

I have the Tapani 2.21.1 in other database and the Benchmark mode works fine...

03-11-16, 01:41 AM

#112

**Fods** ◊  
**Not Needed at the Club**

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

Originally Posted by **xlxs** ▶

*It is preeety frustrating, that the game crashes, anybody with an idea how to continue playing and skip the corrupt date?*

When does it crash? Any error message?

Originally Posted by **Rudi-Assauer** ▶

*What impact does the game speed change actually have?*

ummm, it impacts the speed of the game!!

03-11-16, 05:20 AM

#113

**Rudi-Assauer** ◊  
**Hot Prospect for the Future**

Join Date: 31-05-12  
Posts: 164

So, updating to the next day e.g.?

03-11-16, 08:49 AM

#114

**Fods** ◊  
**Not Needed at the Club**

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

No idea what you mean

03-11-16, 09:18 AM

#115

**saturn** ◊  
**Programmer**  
**VIP**

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **xlxs**

Hi

I have a crash error in the third season in december saying something like this:  
V3.9.68T Cup..cpp 2063

I am running  
- 3968 patch  
- 16 october data update  
- 2.21.1 Plus v2

Is there any way to skip this error? Any similar problems?

thanks in advance

Could you upload the save somewhere?

Originally Posted by **martinho**

Random side note question; can altering things in the editor, things as simple as a players' attributes, cause errors in the game later on?

Tbh I'm not 100% sure. The editor has acted a bit strangely for me after using a couple of programs on the data already, so any further editing is done at your own risk.

Originally Posted by **Rudi-Assauer**

What impact does the game speed change actually have?

I think the game shows things (matches, latest scores, cup draws etc) to you at a greater speed, rather than the game processes at a greater speed.

Originally Posted by **pigreca**

Game speed: default  
Idle sensitivity: Desktop  
Window: 1280x720  
Disable unprotected contracts: unticked  
Coloured attributes: ticked  
Hide non-public bids: unticked

Best regards, Pigreca!

Originally Posted by **reynaldo20**

I have the Tapani 2.21.1 in other database and the Benchmark mode works fine...

Fair enough (I never use it), I was going on what Tapani himself had said about it previously. Don't have time atm to make those exes so check back this evening.

03-11-16, 07:53 PM

#116

saturn  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **reynaldo20**

I need a .exe with this specifications:

Game speed: 200x  
Idle sensitivity: Laptop  
Window: 800x600  
Disable unprotected contracts: ticked  
Coloured attributes: ticked  
Hide non-public bids: ticked  
Development / benchmark mode: ticked

Thank you, Saturn.

The game hangs on Initialising Leagues when I try to load all leagues (do it as a test for all exes), so it looks like the Development / benchmark option doesn't work for this version. Here's the exe if you want to try it with less leagues:  
<http://www66.zippyshare.com/v/4kXnNVb7/file.html>

Originally Posted by **pigreca**

Game speed: default  
Idle sensitivity: Desktop  
Window: 1280x720  
Disable unprotected contracts: unticked  
Coloured attributes: ticked  
Hide non-public bids: unticked

Best regards, Pigreca!

Added: <http://www.mediafire.com/file/dysa68h2f22t2pw/19.zip>

04-11-16, 02:04 AM

#117

**xlxs**

Youth Team Player

Join Date:  
Posts:

25-08-15  
6

Hello

About the error mentioned earlier.

It happened in the third season in december while updating some cup games in the background. I solved the problem by loading an older save game (at the start of that season) and replayed the game. This time there was no problem, i tried some holiday runs just in case to see if the problem was gone and it was ok. I guess there was some game collision, but i couldnt tell more. As for the save game, after i managed to continue my journey past the date in question, i guess i have overwritten it...

Thank you for the effort! And i will put in another big thanks also for all the work you folks put in the patches and the data updates and not to forget the whole forum.

04-11-16, 06:29 PM

#118

**Pelotta**

Youth Team Player

Join Date:  
Posts:

07-04-16  
16

What is the difference between patch in desktop,laptop and off? I play with windowed view in my notebook, but I also have a monitor plug in the notebook xD. So please can anyone explain to me the differences or its the same?

04-11-16, 07:00 PM

#119

**Pelotta**

Youth Team Player

Join Date:  
Posts:

07-04-16  
16

Game speed: x2  
Idle sensitivity: laptop  
Window: 800/600  
Disable unprotected contracts: Yes  
Coloured attributes: yes  
Hide non-public bids: yes

Kind regards and thanks Saturn

04-11-16, 09:38 PM

#120

**saturn**

Programmer  
VIP

Join Date:  
Posts:

18-03-14  
1,240

Originally Posted by **Pelotta**

*What is the difference between patch in desktop,laptop and off? I play with windowed view in my notebook, but I also have a monitor plug in the notebook xD. So please can anyone explain to me the differences or its the same?*

I'm not really sure. The Idle Sensitivity option reduces the CPU load from the game when it's not processing anything, but I don't know what the difference is between desktop and laptop.

Originally Posted by **Pelotta**

*Game speed: x2  
Idle sensitivity: laptop  
Window: 800/600  
Disable unprotected contracts: Yes  
Coloured attributes: yes  
Hide non-public bids: yes*

*Kind regards and thanks Saturn*

Added: <http://www.mediafire.com/file/h7yuubbsmgazb3b/20.zip>

06-11-16, 01:54 PM

#121

**kengandhi**  
Hot Prospect for the Future

Join Date: 31-12-14  
Posts: 98

I'm having problems. The game seems to crash after the first season. No error message, the program just shuts down. It's happened on 3 occasions, all 3 with all leagues selected (was wanting to do Alphabet challenge). but does go through with just England,Scotland,Ireland & USA selected. It's frustrating because I think this patch is possibly the best iteration since I've been playing this game and given that most are having no issues I don't doubt for a second that it's something I've done wrong.

I notice you've asked for copies of the save game from others - so have taken the liberty of uploading it - <https://www.sendspace.com/file/vs3n9j>

It's literally at the last point before failing. Clicking "Continue Game" should bring about the crash. If you can look into it and advise it would be appreciated.

06-11-16, 02:40 PM

#122

**Kingsley**  
The Mascot

Join Date: 05-03-12  
Location: Ribble Valley  
Posts: 5,734

Originally Posted by **kengandhi**

*I'm having problems. The game seems to crash after the first season. No error message, the program just shuts down. It's happened on 3 occasions, all 3 with all leagues selected (was wanting to do Alphabet challenge). but does go through with just England,Scotland,Ireland & USA selected. It's frustrating because I think this patch is possibly the best iteration since I've been playing this game and given that most are having no issues I don't doubt for a second that it's something I've done wrong.*

*I notice you've asked for copies of the save game from others - so have taken the liberty of uploading it - <https://www.sendspace.com/file/vs3n9j>*

*It's literally at the last point before failing. Clicking "Continue Game" should bring about the crash. If you can look into it and advise it would be appreciated.*

If you are on Windows 10, try changing the compatibility to "Windows XP Service Pack 3".

If you read through this thread, it has worked for others and has just worked for me.

@Admin .... Is it worth updating the OP as there seems to be a lot hitting this one

The artist formally known as The Eejit

06-11-16, 05:17 PM

#123

**BlazeRavenwolf**  
First Team Player

Join Date: 02-03-12  
Posts: 2,500

Amazing as always Saturn

06-11-16, 06:30 PM

#124

**kengandhi**  
Hot Prospect for the Future

Join Date: 31-12-14  
Posts: 98

Originally Posted by **Kingsley**

*If you are on Windows 10, try changing the compatibility to "Windows XP Service Pack 3".*

*If you read through this thread, it has worked for others and has just worked for me.*

*@Admin .... Is it worth updating the OP as there seems to be a lot hitting this one*

Well that was a very simple fix.... perhaps too simple.

Thanks, all is good now.

07-11-16, 02:09 PM

#125

**Pelotta**  
Youth Team Player

Join Date: 07-04-16  
Posts: 16

Does anyone know how to change transfer dates? e.g. in Spain the transfers are over in 1 or 2nd September and in Portugal 21st September xD.. Any tool or with Flex JavaScript editor we can change?

Big thanks Saturn for your support and quick answers!

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« turning off goals disallowed for off-side | Changing World Cup qualifiers? »

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Forum CM 01/02 Updates Patches Patch 2.21.1+ v2

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## Thread: Patch 2.21.1+ v2

Thread Tools

07-11-16, 08:03 PM

#126

**agelida**

Youth Team Player

Join Date: 07-11-16  
 Posts: 6

Game speed: 2x  
 Idle sensitivity: Desktop  
 Window: 800x600  
 Disable unprotected contracts: ticked  
 Coloured attributes: ticked  
 Hide non-public bids: ticked

08-11-16, 07:54 PM

#127

**saturn**

Programmer  
 VIP

Join Date: 18-03-14  
 Posts: 1,240

Originally Posted by **Kingsley**

@Admin .... Is it worth updating the OP as there seems to be a lot hitting this one

Seems to have solved a few problems alright: I'll edit the OP with some info.

Originally Posted by **Pelotta**

Does anyone knows how to change transfer dates? e.g in spanish the transfers over in 1 or 2th september and in portugal 21th september xD.  
 Any tool or with flex javascript editor we can change?

You'll have to edit them manually with Ollly. The code can be found at 007D3E73 (Portugal) and 008594F3 (Spain). All information on how to change the dates can be found [here](#).

Originally Posted by **agelida**

Game speed: 2x  
 Idle sensitivity: Desktop  
 Window: 800x600  
 Disable unprotected contracts: ticked  
 Coloured attributes: ticked  
 Hide non-public bids: ticked

Added: <http://www.mediafire.com/file/act3cvbvcbm6lt/21.zip>

09-11-16, 07:34 PM

#128

**Pelotta**

Youth Team Player

Join Date: 07-04-16  
 Posts: 16



Originally Posted by saturn

Seems to have solved a few problems alright: I'll edit the OP with some info.

You'll have to edit them manually with Olly. The code can be found at 007D3E73 (Portugal) and 008594F3 (Spain). All information on how to change the dates can be found [here](#).

Added: <http://www.mediafire.com/file/act3cvbvcbm6lt/21.zip>

Sorry to bother you, but I don't understand olly to change the transfer windows, I just want the transfers the same as reality xD. Like 1st july to 1st september, and 1st january to 1 february. Is any patch or something done already so I can only copy or something like that?

09-11-16, 10:20 PM

#129

saturn  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

You won't be able to change them without using Olly. What dates are wrong in this btw? I think everything was correct for 2015/16 but there might have been some new changes since.

10-11-16, 12:59 AM

#130

Pelotta  
Youth Team Player

Join Date: 07-04-16  
Posts: 16

Originally Posted by saturn

You won't be able to change them without using Olly. What dates are wrong in this btw? I think everything was correct for 2015/16 but there might have been some new changes since.

Well..only the Portuguese transfer windows, the others are perfect. Portugal the summer window finished on 27 september :s.. I use the October 2016 patch with your tapani patch season 2016/2017...

you change like this: <http://champman0102.co.uk/showthread.php?t=1769&page=3>

Argentina 2016-06-19 2015-09-10 2016-01-25 2016-02-24  
Australia 2016-07-28 2016-10-19 2017-01-04 2017-02-01  
Belgium 2016-07-01 2016-09-01 2017-01-01 2017-02-01  
Brazil 2016-01-28 2016-04-20 2016-06-20 2016-07-19  
Croatia 2015-07-01 2015-09-01 2016-01-18 2016-02-15  
Denmark 2016-07-01 2016-09-01 2017-01-01 2017-02-01  
England 2016-07-01 2016-09-01 2017-01-01 2016-02-01  
Finland 2016-02-12 2016-05-05 2016-08-05 2016-09-02  
France 2016-07-01 2016-09-01 2017-01-01 2016-02-01  
Germany 2016-07-01 2016-09-01 2017-01-01 2017-02-01  
Greece 2016-07-01 2016-09-01 2017-01-01 2016-02-01  
Holland 2016-07-01 2016-09-01 2017-01-01 2017-02-01  
Italy 2016-07-01 2016-09-01 2017-01-01 2016-02-01  
Japan 2016-01-09 2016-04-01 2016-06-27 2016-07-27  
N Ireland 2015-07-01 2015-09-01 2016-01-01 2016-02-01  
Norway 2016-01-08 2016-03-31 2016-07-22 2016-08-18  
Poland 2015-07-01 2015-09-01 2016-02-01 2016-03-01  
Portugal 2015-07-01 2015-09-22 2016-01-01 2016-02-01  
Rep Of Ireland 2015-12-01 2016-02-22 2016-07-01 2016-07-31  
Russia 2015-06-09 2015-09-01 2016-01-27 2016-02-26  
Scotland 2016-07-01 2016-09-01 2017-01-01 2017-02-01  
South Korea 2016-01-05 2016-03-28 2016-06-30 2016-07-29  
Spain 2016-07-01 2016-09-01 2017-01-01 2017-02-01  
Sweden 2016-01-08 2016-03-31 2016-07-22 2016-08-18  
Turkey 2016-07-01 2016-09-01 2017-01-01 2017-02-01  
USA 2016-02-18 2016-05-11 2016-07-04 2016-08-03  
Wales 2016-07-01 2016-09-01 2017-01-01 2017-02-01

INFO: [https://en.wikipedia.org/wiki/List\\_of\\_European\\_football\\_transfer\\_windows](https://en.wikipedia.org/wiki/List_of_European_football_transfer_windows)

But Portugals window ends on 1st september, I'm 100% sure, because I'm portuguese and its the same as england, spain, italy ... Only error beside that I think it's the most perfect patch I've had in cm3 for sure 😊

Last edited by Pelotta; 10-11-16 at 01:11 AM.

10-11-16, 08:45 AM

#131

agelida  
Youth Team Player

Join Date: 07-11-16  
Posts: 6

agelida said:  
07-11-16 08:03 PM  
Game speed: 2x  
Idle sensitivity: Desktop  
Window: 800x600  
Disable unprotected contracts: ticked  
Coloured attributes: ticked  
Hide non-public bids: ticked

Can I have the above with the "no-cd crack"???

10-11-16, 10:09 AM

#132

**simo6787** ◊  
Decent Young Player

Join Date: 19-11-14  
Posts: 52

Dear saturn,  
Wonderful work, I'm playing with your patch and - for now - I don't have any problem.  
One little thing: Gibraltar and Kosovo don't have any international matches in 2016.  
Is it a bug? In following years they will have Uefa matches? Or only friendlies?  
It's not a big problem, only curious to know if this can be fixed  
Wonderful work for 20 teams Serie A and 22 teams Serie B!  
Thank you from Italy

10-11-16, 10:14 AM

#133

**Mark** ◊  
Chairman

Join Date: 31-10-11  
Posts: 29,427

Originally Posted by **agelida** ◊

*agelida said:  
07-11-16 08:03 PM  
Game speed: 2x  
Idle sensitivity: Desktop  
Window: 800x600  
Disable unprotected contracts: ticked  
Coloured attributes: ticked  
Hide non-public bids: ticked*

*Can I have the above with the "no-cd crack"???*

We don't allow no-cd cracks here. You can still use the patch but download the game and mount it as a virtual drive. It's not complicated 🙄

10-11-16, 10:21 AM

#134

**agelida** ◊  
Youth Team Player

Join Date: 07-11-16  
Posts: 6

I know how to do it but I want to play at work and the PC's there don't allow us to install any programs to mount the iso....☐

10-11-16, 11:20 AM

#135

**Edd** ◊  
Youth Team Player

Join Date: 12-04-12  
Posts: 5

year: 2016  
speed: x8  
desktop  
800 x 600  
check: ( disabl unprotected contract, enable coloured attributes & hide non-public bids)

Can u make it for me pls?

Thanks

10-11-16, 11:26 AM

#136

**JonasAjax** ◊  
Hot Prospect for the Future

Join Date: 12-05-12  
Posts: 100

Originally Posted by **agelida**

*I know how to do it but I want to play at work and the PC's there don't allow us to install any programs to mount the iso....*

Burn it to cd?

10-11-16, 01:27 PM

#137

**agelida**  
Youth Team Player

Join Date: 07-11-16  
Posts: 6

There no cd-rom attached these PC'S!! I have the 01-02 version running perfect but I need a no-cd exe to use the 2016 update.

10-11-16, 03:34 PM

#138

**martinho**  
Hot Prospect for the Future

Join Date: 08-03-12  
Posts: 232

Buy an external CD drive?

10-11-16, 06:06 PM

#139

**martinho**  
Hot Prospect for the Future

Join Date: 08-03-12  
Posts: 232

Does anyone else playing this patch+latest data update feel like WIB/WOB'ing is cheating, or are tactics used by the AI also WIB/WOB'd, so therefore doing the same is just playing on the same level playing field?

10-11-16, 09:41 PM

#140

**saturn**  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **Pelotta**

Well.. only the Portuguese transfer windows, the others are perfect. Portugal the summer window finished on 27 september :s.. I use the October 2016 patch with your tapani patch season 2016/2017.

But Portugals window ends on 1st september, I'm 100% sure, because I'm portuguese and its the same as england, spain, italy ... Only error beside that I think it's the most perfect patch I've had in cm3 for sure 😊

The dates I used are based on [this](#) FIFA site. But I only use them as a guide, for instance the opening date for England is June 6th but IRL that's only for domestic transfers, therefore I use the standard European dates. So I'd trust your dates over that website, but they won't be changed for this exe given that it's a minor edit overall. The only way you'll get that change is do edit it yourself in Olly.

Originally Posted by **agelida**

agelida said:  
07-11-16 08:03 PM  
Game speed: 2x  
Idle sensitivity: Desktop  
Window: 800x600  
Disable unprotected contracts: ticked  
Coloured attributes: ticked  
Hide non-public bids: ticked

Can I have the above with the "no-cd crack"???

No, no-cd cracks won't be provided.

Originally Posted by **simo6787**

Dear saturn,  
Wonderful work, I'm playing with your patch and - for now - I don't have any problem.  
One little thing: Gibraltar and Kosovo don't have any international matches in 2016.  
Is it a bug? In following years they will have Uefa matches? Or only friendlies?  
It's not a big problem, only curious to know if this can be fixed  
Wonderful work for 20 teams Serie A and 22 teams Serie B!  
Thank you from Italy

A couple of the smaller European nations (two of Andorra, Gibraltar, Kosovo or San Marino usually) don't enter either the Euros/WC Qualifying. I think Tapani changed some code for those qualifiers already, so it's unlikely I will be able to edit it any further.

Originally Posted by **Edd**

year: 2016  
speed: x8  
desktop  
800 x 600  
check: ( disabl unprotected contract, enable coloured attributes & hide non-public bids)

Can u make it for me pls?

Thanks

Added: <http://www.mediafire.com/file/ao2f88978y5hofz/22.zip>

Originally Posted by **martinho**

Does anyone else playing this patch+latest data update feel like WIB/WOB'ing is cheating, or are tactics used by the AI also WIB/WOB'd, so therefore doing the same is just playing on the same level playing field?

Just for the record, nothing in this (or Tapani's) change the difficulty in terms of the AI's tactics. And imo WIB/WOBing isn't cheating - as long as it's your own tactic!

10-11-16, 09:49 PM

#141

**Pelotta**

Youth Team Player

Join Date:

07-04-16

Posts:

16

Ok I understand I will try to change with olly, I will put here the print if I've any doubt with olly.. Because I dont understand that program. I think I only need to change 2 values like day=1 and the month=8 = september I suppose. Sorry to bother you -.-'

10-11-16, 10:02 PM

#142

**saturn**

Programmer  
VIP

Join Date:

18-03-14

Posts:

1,240

You'll need to go to the address 007D3E9B in Olly and change MOV WORD PTR DS:[EAX+3],816 to MOV WORD PTR DS:[EAX+3],801.

10-11-16, 10:13 PM

#143

**Pelotta** ◊  
Youth Team Player

Join Date: 07-04-16  
Posts: 16

Nice xD.. Thank you very much for your help ^^ You save me a lot of search hehe.

Kind regards

11-11-16, 09:00 PM

#144

**Edd** ◊  
Youth Team Player

Join Date: 12-04-12  
Posts: 5

Thanks man a lot ! This is great !

11-11-16, 09:09 PM

#145

**samsami** ◊  
VIP

Join Date: 27-10-14  
Location: The Netherlands  
Posts: 8,159

Originally Posted by **martinho**

*Does anyone else playing this patch+latest data update feel like WIB/WOB'ing is cheating, or are tactics used by the AI also WIB/WOB'd, so therefore doing the same is just playing on the same level playing field?*

Of course WIB/WOB is not cheating but it does give you a huge advantage over the computer opponents unless the computer uses a set of tactics much better than the default set.

### Samsami Sungo's Career

*Feyenoord after Koeman... The Golden Years Return for Spurs... His Last Bow & Oh when the Saints... The Comeback of Samsami & The Return of the King...The Return of the Prodigal Sons*

11-11-16, 09:21 PM

#146

**esatozcan** ◊  
Youth Team Player

Join Date: 15-03-14  
Posts: 7

I could not start the game after i loaded the patch.Could you please help me?

\*October 2016 downloaded

Will i use any cmpatcher to change the year to 2016?

11-11-16, 09:25 PM

#147

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

No, the exe you downloaded has already been fully patched. What errors do you get and which exe are you using from post #2?

11-11-16, 09:50 PM

#148

**esatozcan** ◊  
Youth Team Player

Join Date: 15-03-14  
Posts: 7

It's working well now.I uninstalled the previous patch and followed the instruction.Thank you so much.

12-11-16, 08:43 PM

#149

**wify** ◊  
Youth Team Player

Join Date: 30-03-12  
Posts: 8

Originally Posted by **xlxs**

Hi

I have a crash error in the third season in december saying something like this:  
V3.9.68T Cup..cpp 2063

I am running  
- 3968 patch  
- 16 october data update  
- 2.21.1 Plus v2

I have similar problem here crash on 9 dec.2018 always same error:

V3.9.68T Cup..cpp 2052

using exe with Game Speed: x4

reinstalled all again: game, update, patches and got same error  
win7 64bit compatibility mode win xp service pack 3

here is save game:  
<https://www.sendspace.com/file/gqjtio>

Thanks Saturn

17-11-16, 10:02 PM

#150

**saturn**  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Thanks for the save and information wifly. The problem seems to be with the FIFA Club World Cup, though I'm not exactly sure what the issue is (I think your save is gone though). I'm wondering if the problem could have something to do with the continental competition autoload - the entrants don't seem to match up with those competitions' winners. xlxs, can you remember whether you had only European leagues (or not all leagues) running when you encountered this error?

Page 6 of 12 First ... 2 3 4 5 6 7 8 9 10 ... Last

« turning off goals disallowed for off-side | Changing World Cup qualifiers? »

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All times are GMT +1. The time now is 01:43 PM.

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Forum CM 01/02 Updates Patches Patch 2.21.1+ v2

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Results 151 to 175 of 296

## Thread: Patch 2.21.1+ v2

Thread Tools

18-11-16, 01:12 AM

#151

**Jamm**  
Youth Team Player

Join Date: 18-11-16  
Posts: 1

I'm having a little problem with the new .exe . When i try to start a new game the game ask for CM 01/02 CD and i can't start. Anyone know how to fix this? Thanks in advance.

18-11-16, 01:54 AM

#152

**Fods**  
Not Needed at the Club

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

Right click the CM ISO file and Re-mount the image

20-11-16, 01:06 PM

#153

**dazbc**  
Youth Team Player

Join Date: 17-10-16  
Posts: 15

A little help please. Game crashes on 26.08.2018 - "CM0102.exe has stopped working". I have tried holidaying past it but no joy

- running as admin
- compat mode on xp sp3
- Oct 16 data update
- 2.21.1 v2 installed

I'm crossing fingers and toes that my time with Stockport hasn't been for nothing...

20-11-16, 03:31 PM

#154

**Dr.Strange**  
Youth Team Player

Join Date: 07-04-12  
Posts: 3

Very interesting file. Is it possible to request an .exe file to start with Original Database 3.9.68?

I think that ODB from patch 3.9.68 is updated for season 2002/2003, isn't it? If so, I would like to start in 2002.

Start year: 2002  
Game speed: x4  
Idle sensitivity: Laptop  
Window: 800x600  
Disable unprotected contracts: Ticked  
Coloured attributes: Ticked  
Hide non-public bids: Ticked

I would like to request .exe file like that. Thanks 😊

*Last edited by Dr.Strange; 20-11-16 at 06:14 PM.*

20-11-16, 06:26 PM

#155

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **dazbc** »

*A little help please. Game crashes on 26.08.2018 - "CM0102.exe has stopped working". I have tried holidaying past it but no joy*  
*- running as admin*  
*- compat mode on xp sp3*  
*- Oct 16 data update*  
*- 2.21.1 v2 installed*

*I'm crossing fingers and toes that my time with Stockport hasn't been for nothing...*

If you're using Windows 10, can you make sure that you're running the cm0102.exe in Windows XP Service Pack 3 compatibility mode. If that doesn't fix it, could you upload your save game somewhere?

Originally Posted by **Dr.Strange** »

*Very interesting file. Is it possible to request an .exe file to start with Original Database 3.9.68?*

*I think that ODB from patch 3.9.68 is updated for season 2002/2003, isn't it? If so, I would like to start in 2002.*

*Start year: 2002*  
*Game speed: x4*  
*Idle sensitivity: Laptop*  
*Window: 800x600*  
*Disable unprotected contracts: Ticked*  
*Coloured attributes: Ticked*  
*Hide non-public bids: Ticked*

*I would like to request .exe file like that. Thanks 😊*

Sorry, but this is only ever going to be for the October 2016 data.

20-11-16, 08:05 PM

#156

**dazbc** ◊  
Youth Team Player

Join Date: 17-10-16  
Posts: 15

Hi Saturn

Yes using Windows 10 with compat XP with SP3 - uploaded to Sendspace link below  
<https://www.sendspace.com/file/anapmv>

Again, appreciate any help you can offer...

22-11-16, 08:28 PM

#157

**dazbc** ◊  
Youth Team Player

Join Date: 17-10-16  
Posts: 15



Originally Posted by saturn

*If you're using Windows 10, can you make sure that you're running the cm0102.exe in Windows XP Service Pack 3 compatibility mode. If that doesn't fix it, could you upload your save game somewhere?*

*Sorry, but this is only ever going to be for the October 2016 data.*

Not sure if I should have replied with quote or post separate message so that you get to see this Saturn...

Hi Saturn

Yes using Windows 10 with compat XP with SP3 - uploaded to Sendspace link below  
<https://www.sendspace.com/file/anapmv>

Again, appreciate any help you can offer...

22-11-16, 11:31 PM

#158

saturn  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

I had a look last night at it dazbc and I think the culprit is the FIFA Club World Cup again. Last year's edition didn't complete and is stuck on the Semi Final draw. I'm not sure why it suddenly causes the game to crash eight months later in August though. Incidentally you selected only European leagues like wify did, so I think the issue *might* be the continental competition autoloader patch.

The good news for your save game is that if you play it in *Olly* it seems to continue fine. Open *Olly* and open the cm0102.exe file in it (File -> Open), then hit F9 once *Olly* has loaded the cm0102.exe file.

23-11-16, 10:40 PM

#159

dazbc  
Youth Team Player

Join Date: 17-10-16  
Posts: 15

Originally Posted by saturn

*I had a look last night at it dazbc and I think the culprit is the FIFA Club World Cup again. Last year's edition didn't complete and is stuck on the Semi Final draw. I'm not sure why it suddenly causes the game to crash eight months later in August though. Incidentally you selected only European leagues like wify did, so I think the issue might be the continental competition autoloader patch.*

*The good news for your save game is that if you play it in *Olly* it seems to continue fine. Open *Olly* and open the cm0102.exe file in it (File -> Open), then hit F9 once *Olly* has loaded the cm0102.exe file.*

Thanks Saturn that's worked a treat. Will I always need to run that save game through *Olly* from now on?

For my next game should I include a non European league to avoid the error occurring again?

23-11-16, 11:20 PM

#160

saturn  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Yes, it'll crash outside of *Olly* (even if you go past the initial crash date and save).

I don't know if selecting other leagues will definitely solve it, but so far it's only occurred on saves that only have European leagues selected. Although from the Semi Final draw in your save it seems like it could be the European team that's the problem so I really don't know atm. With the Club World Cup being all new code it's hard to say whether the problem is within that code, or in one of the new patches clashing with that code somehow, or something else altogether. Thankfully it does seem to be a rare crash at least.

24-11-16, 10:44 AM

#161

samsami  
VIP

Join Date: 27-10-14  
Location: The Netherlands  
Posts: 8,159

Can I use this new V2 patch with my save file after having used 2.21.1 the first few months?

I am using 2016 of course.

### Samsami Sungo's Career

*Feyenoord after Koeman... The Golden Years Return for Spurs... His Last Bow & Oh when the Saints... The Comeback of Samsami & The Return of the King...The Return of the Prodigal Sons*

24-11-16, 10:50 AM

#162

**Mark** ◊  
Chairman

Join Date: 31-10-11  
Posts: 29,427

I doubt it - It's a completely different executable.

24-11-16, 10:54 AM

#163

**samsami** ◊  
VIP

Join Date: 27-10-14  
Location: The Netherlands  
Posts: 8,159

Originally Posted by **Mark** ◊

*I doubt it - It's a completely different executable.*

Ok, that makes sense. Thanks, Mark.

### Samsami Sungo's Career

*Feyenoord after Koeman... The Golden Years Return for Spurs... His Last Bow & Oh when the Saints... The Comeback of Samsami & The Return of the King...The Return of the Prodigal Sons*

24-11-16, 04:12 PM

#164

**Knidos** ◊  
Youth Team Player

Join Date: 02-01-16  
Posts: 38

Hi guys!

I have a problem. After I setup this patch game got extremely harder. I can not score goals. My teams finish the league with just 40+ goals, I always lose. I've played this game ever since the day it was out and never struggled like the way I struggle right now. I changed my tactic to see if there's something wrong with it, but not; even with Iodine it's so damn hard to win. Is it because of the patch, data update or did I just forget how to CM? I am in need of answers.

Ps: Both patch and data update are excellent you guys, I am thankful of your hard work.

24-11-16, 04:18 PM

#165

**Dermotron** ◊  
Sir Mergements  
Director  
Manager  
VIP  
Captain

Join Date: 15-12-11  
Location: Your Mother  
Posts: 29,995

Have you added the Harder AI tactics pack also?

Champman0102.co.uk Facebook Page  
13000 followers and rising  
**November 2020 Data Update Out Now**

24-11-16, 04:38 PM

#166

**Knidos** ◊  
Youth Team Player

Join Date: 02-01-16  
Posts: 38

Originally Posted by **Dermotron** ◊

*Have you added the Harder AI tactics pack also?*

[/QUOTE]

Nope, I just set up the data update and the patch. With Barcelona, using my own tactic - the one I've always used - I got 7 losses in 10 games! And scored just 7 goals. Game got unplayable.

24-11-16, 09:09 PM

#167

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **Knidos**

Hi guys!

*I have a problem. After I setup this patch game got extremely harder. I can not score goals. My teams finish the league with just 40+ goals, I always lose. I've played this game ever since the day it was out and never struggled like the way I struggle right now. I changed my tactic to see if there's something wrong with it, but not; even with Iodine it's so damn hard to win. Is it because of the patch, data update or did I just forget how to CM? I am in need of answers.*

*Ps: Both patch and data update are excellent you guys, I am thankful of your hard work.*

Probably more down to the data, Tapani never touched the match engine. Better AI managers, better pool of players at the top (so human managers can't cherry pick the seven or eight *really* good ones), the new 4-3-3 tactic is better than any of the original AI tactics (not hugely so, but still better). All add up to a harder game.

24-11-16, 11:00 PM

#168

**Fods**

Not Needed at the Club

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

There is a huge difference for some reason, I have tested this, I don't know what it is but its harder for sure.

I ran 10 seasons with Man United, bought phenomenal players, downloaded Iodine CF and played 10 seasons, averaging 5/6 losses per season, lots of draws, being knocked out of cups, not scoring many goals per game, using the Oct data.

I then installed 2.19 patch, 10 seasons with United, cleaned up, treble/quad each year, averaging 4 goals a game.

Very strange indeed

25-11-16, 01:49 PM

#169

**Knidos**

Youth Team Player

Join Date: 02-01-16  
Posts: 38

Originally Posted by **Fods**

*There is a huge difference for some reason, I have tested this, I don't know what it is but its harder for sure.*

*I ran 10 seasons with Man United, bought phenomenal players, downloaded Iodine CF and played 10 seasons, averaging 5/6 losses per season, lots of draws, being knocked out of cups, not scoring many goals per game, using the Oct data.*

*I then installed 2.19 patch, 10 seasons with United, cleaned up, treble/quad each year, averaging 4 goals a game.*

*Very strange indeed*

It is strange Fods. I love the patch but it's like you have no chance to win. I don't wanna play the game with a tactic that is not mine. But no matter what I do, I can not win. My teams have 3-4 shots on target max! I have finished 8th in La Liga with Barcelona, 7th in Serie A with Juventus. And... with Iodine CF, I have finished PL 6th with Liverpool. It's a great patch but unfortunately it makes the game unplayable.

26-11-16, 12:54 PM

#170

**djole2mcloud**

Programmer

Join Date: 04-03-12  
Location: Serbia, Belgrade, Zemun  
Posts: 984

Game speed: x8  
Idle sensitivity: Desktop  
Window: 128/800  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: No

26-11-16, 03:49 PM

#171

**Martyboy**

Decent Young Player

Join Date: 04-07-12  
Location: Anxiety Avenue in  
Tinnitus Town  
Posts: 41

Originally Posted by **Fods**

*There is a huge difference for some reason, I have tested this, I don't know what it is but its harder for sure.*

*I ran 10 seasons with Man United, bought phenomenal players, downloaded Iodine CF and played 10 seasons, averaging 5/6 losses per season, lots of draws, being knocked out of cups, not scoring many goals per game, using the Oct data.*

*I then installed 2.19 patch, 10 seasons with United, cleaned up, treble/quad each year, averaging 4 goals a game.*

*Very strange indeed*

I'm confused by this, I always do a holiday mode for a few seasons using IodineCF with my beloved Liverpool, the first one I did 4 seasons, didn't buy any players and won the title every time only losing the usual 2 maybe 3 games.. Just started another for a season and walked the title again... The only thing I changed was the coaches before the first friendly of pre-season in the last test. The game doesn't seem any different at all to me... Default tactics and Patch 2.21.1+2 used... 🙌🏻

27-11-16, 02:01 AM

#172

**Fods**  
Not Needed at the Club

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

Now you mention it I started a new game with this patch and voila back to winning ways.... I must of just been very unlucky... or the players I bought weren't as good as I had expected 🙌🏻

ps: Staurn, I was not defaming your work by any means



27-11-16, 09:24 AM

#173

**saturn**  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **djole2mcloud**

*Game speed: x8  
Idle sensitivity: Desktop  
Window: 128/800  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: No*

Added: <http://www.mediafire.com/file/wb46r6vb68ebgbv/23.zip>

Originally Posted by **Fods**

*Now you mention it I started a new game with this patch and voila back to winning ways.... I must of just been very unlucky... or the players I bought weren't as good as I had expected 🙌🏻*

*ps: Staurn, I was not defaming your work by any means*

No offence taken 😊. I prefer that people sometimes find the game harder with this rather than being easier (whatever the reason), but just to reiterate neither Tapani or I edited anything that should directly affect the difficulty.

27-11-16, 12:10 PM

#174

**Knidos**  
Youth Team Player

Join Date: 02-01-16  
Posts: 38

Originally Posted by saturn

Added: <http://www.mediafire.com/file/wb46r6vb68ebgv/23.zip>

*No offence taken 😊. I prefer that people sometimes find the game harder with this rather than being easier (whatever the reason), but just to reiterate neither Tapani or I edited anything that should directly affect the difficulty.*

First of all, I freaking love the patch saturn. Thank you all for this. I had a fresh install and everything got back to normal, with latest patch and data update ofcourse. I'd like the game to be a little bit harder, but not the way I had it before. 😊

Maybe I forgot that I was using Harder IA tactics before. But, the question is: do Harder AI tactics make the game that hard?

27-11-16, 01:31 PM

#175

saturn  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Yes, changing the AI's tactics can make the game significantly harder.

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« turning off goals disallowed for off-side | Changing World Cup qualifiers? »

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## Thread: Patch 2.21.1+ v2

Thread Tools

27-11-16, 02:17 PM

#176

santiago\_munez  
Youth Team Player

Join Date: 27-11-16  
Posts: 8

Originally Posted by saturn

*The exes will be grouped by Game Speed. They will then be ordered by Window size (smallest first), then Idle Sensitivity (desktop, laptop, off), and then the other options. All further exes will go in this post.*

*Don't forget that you need the essential 2.21.1+ v2 files from post #1 as well as a new exe.*

**Game Speed: x200**

**Spoiler!** Show

**Game Speed: x20**

**Spoiler!** Show

**Game Speed: x8**

**Spoiler!** Show

**Game Speed: x4**

**Spoiler!** Show

**Game Speed: x2**

**Spoiler!** Show

**Game Speed: default**

**Spoiler!** Show

Have a maximum speed of play is going x200? Game speed is the maximum number?  
(Google translate)

27-11-16, 04:56 PM

#177

santiago\_munez  
Youth Team Player

Join Date: 27-11-16  
Posts: 8

Originally Posted by saturn

*Yes, changing the AI's tactics can make the game significantly harder.*

Game speed: x200  
Idle sensitivity: Laptop  
Window: 800\*600  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes  
Enable harder AI tactics: Yes

Game speed: Default  
Idle sensitivity: Laptop  
Window: 800\*600  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes  
Enable harder AI tactics: Yes

Game speed: x200  
Idle sensitivity: Desktop  
Window: 800\*600  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes  
Enable harder AI tactics: Yes

27-11-16, 07:30 PM

#178

stef1985s

Youth Team Player

Join Date:  
Posts:

20-11-16  
6

Please:

Game speed: x2  
Idle sensitivity: Laptop  
Window: 1366\*768  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes  
Enable harder AI tactics: No

Thank you

27-11-16, 08:11 PM

#179

Ravanelli

Decent Young Player

Join Date:  
Posts:

15-12-13  
98

Hi Saturn, maybe a stupid question, but is there a relatively 'easy' way to make a league patch, like just swapping two nations in the Offsets or something like that? Then I could add the Chinese Superleague myself. Thanks!

30-11-16, 09:22 AM

#180

saturn

Programmer  
VIP

Join Date:  
Posts:

18-03-14  
1,240

Originally Posted by **santiago\_munez**

*Have a maximum speed of play is going x200? Game speed is the maximum number? (Google translate)*

Yes, x200 is the maximum number with the Tapani patch. There is a higher option in Flex, but it causes the game to crash on match days too often for more liking.

Originally Posted by **santiago\_munez**

*Game speed: x200  
Idle sensitivity: Laptop  
Window: 800\*600  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes  
Enable harder AI tactics: Yes*

*Game speed: Default  
Idle sensitivity: Laptop  
Window: 800\*600  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes  
Enable harder AI tactics: Yes*

There is no harder AI tactics option in this patch. You can download them yourself from info0's thread [here](#) (post #22 and beyond). The exes you requested above can be found in post #2 of this thread.

Originally Posted by **santiago\_munez**

*Game speed: x200  
Idle sensitivity: Desktop  
Window: 800\*600  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes*

Added: <http://www.mediafire.com/file/9hrky76nwc99kp/24.zip>

Originally Posted by **stef1985s**

*Please:*

*Game speed: x2  
Idle sensitivity: Laptop  
Window: 1366\*768  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes*

*Thank you*

Added: <http://www.mediafire.com/file/h7ig2u63327r5k6/25.zip>

Originally Posted by **Ravanelli**

*Hi Saturn, maybe a stupid question, but is there a relatively 'easy' way to make a league patch, like just swapping two nations in the Offsets or something like that? Then I could add the Chinese Superleague myself. Thanks!*

Unfortunately, no. The [League Replacement Guide](#) does a good job of explaining the process, but it is a long one.

03-12-16, 10:46 AM

#181

**stef1985s**

Youth Team Player

Join Date:  
Posts:

20-11-16  
6

Why is competition history doubled?  
Can it be fixed?

04-12-16, 04:39 PM

#182

**djole2mcloud**  
Programmer

Join Date: 04-03-12  
Location: Serbia, Belgrade, Zemun  
Posts: 984

Saturn, could it be possible, I mean in a term of offset conflicts to add on this patch other additions from previous data update...like greek league fix, gios fix for WCC, french league fix, italian league fix?



05-12-16, 09:34 AM

#183

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

They're all already in v2.

05-12-16, 07:01 PM

#184

**djole2mcloud** ◊  
Programmer

Join Date: 04-03-12  
Location: Serbia,Belgrade,Zemun  
Posts: 984

well,i didn't played single minute of the new update,and reading all the q/a i thought they aren't included...  
thaks although :-)

Originally Posted by **saturn** ◊

*They're all already in v2.*

06-12-16, 09:16 AM

#185

**Alcoolix** ◊  
Hot Prospect for the Future

Join Date: 10-05-16  
Location: On the Bench  
Posts: 164

Hello,

2 questions please:

- 1) Will this update affect my old saves ? I think it wont but im not sure.
- 2) I Play Network-games. Im Hosting. Does my mate also have to install this update if I do ?

Thx a lot for your work.

*Last edited by Alcoolix; 06-12-16 at 09:25 AM.*

06-12-16, 09:42 AM

#186

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

It will affect your old saves, yes. I've never played a network game but I'd imagine you'd both have to have the same exe, so yes to that too.

08-12-16, 07:31 PM

#187

**user78** ◊  
Youth Team Player

Join Date: 03-09-14  
Posts: 13

Originally Posted by **Knidos** ◊

*It is strange Fods. I love the patch but it's like you have no chance to win. I don't wanna play the game with a tactic that is not mine. But no matter what I do, I can not win. My teams have 3-4 shots on target max! I have finished 8th in La Liga with Barcelona, 7th in Serie A with Juventus. And... with Iodine CF, I have finished PL 6th with Liverpool. It's a great patch but unfortunately it makes the game unplayable.*

I think that this patch makes game very difficult to win for example in La Liga with some of smaller clubs. Even if I bought very good players it is still very hard to win titles. I have also seen that players attributes in my team didn't grow like before. 4-5 season and the players are still average.

14-12-16, 10:21 AM

#188

**santiago\_munez** ◊  
Youth Team Player

Join Date: 27-11-16  
Posts: 8

Game speed: x8  
Idle sensitivity: Laptop  
Window: 800\*600  
Disable unprotected contracts: YES  
Coloured attributes: YES  
Hide non-public bids: YES

Game speed: X20  
Idle sensitivity: Laptop  
Window: 800\*600  
Disable unprotected contracts: YES  
Coloured attributes: YES  
Hide non-public bids: YES

14-12-16, 02:59 PM

#189

samsami ◊  
VIP

Join Date: 27-10-14  
Location: The Netherlands  
Posts: 8,159

Originally Posted by saturn ◊

*\*Windows 10 users: if you suffer crashes when the game is updating at the end of the season, try changing the compatibility mode to "Windows XP Service Pack 3".*

This comment, does it also apply to the regular Tapani patch 2.21.1? Or only to your update?

### Samsami Sungo's Career

*Feyenoord after Koeman... The Golden Years Return for Spurs... His Last Bow & Oh when the Saints... The Comeback of Samsami & The Return of the King...The Return of the Prodigal Sons*

14-12-16, 08:45 PM

#190

saturn ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

It probably applies to both. I don't use Windows 10 so I've never ran into the error, but if it solves it for +v2 it probably would solve it for Tapani 2.21.1 too.

14-12-16, 09:24 PM

#191

kamicatf ◊  
Youth Team Player

Join Date: 12-12-16  
Posts: 1

Game speed: x20  
Idle sensitivity: laptop  
Window: 1280x800  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes

Best regards, Mihail

23-12-16, 07:58 PM

#192

KhallidhMozukha ◊  
Youth Team Player

Join Date: 08-03-14  
Posts: 11

good evening

i can't find a new .exe from cm 0102 in #2 post. Can you upload for me or put a link?

best regards,

Merry Christmas and Happy new Year for all

25-12-16, 07:52 AM

#193

Fods ◊  
Not Needed at the Club

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

Originally Posted by **KhallidhMozukha**

good evening

i can't find a new .exe from cm 0102 in #2 post. Can you upload for me or put a link?

best regards,

Merry Christmas and Happy new Year for all

What have you requested and when?

25-12-16, 11:05 AM

#194

**Knidos**  
Youth Team Player

Join Date: 02-01-16  
Posts: 38

Hi everybody!

I have a question; In my games, after several years, giant teams stop making big name signings. They lose their great players and usually they don't sign replacements. After 5-6 seasons, I have mediocre teams everywhere. This makes giant teams like Man City or Arsenal even Barcelona to relegate. It's really sad and unrealistic to see a club like Barcelona in La Liga B. It also makes the leagues much more easier. Any way to change this situation or it's just the game works?

Thank you all!

09-01-17, 12:51 PM

#195

**Bad2theBone**  
Youth Team Player

Join Date: 06-03-12  
Posts: 22

Can someone help me,my english is bad and i am not good with pc?To make me a file or something just to extract and play?

09-01-17, 12:58 PM

#196

**samsami**  
VIP

Join Date: 27-10-14  
Location: The Netherlands  
Posts: 8,159

Originally Posted by **Bad2theBone**

Can someone help me,my english is bad and i am not good with pc?To make me a file or something just to extract and play?

What is your nationality? Someone who speaks your language can help you.

### Samsami Sungo's Career

*Feyenoord after Koeman... The Golden Years Return for Spurs... His Last Bow & Oh when the Saints... The Comeback of Samsami & The Return of the King...The Return of the Prodigal Sons*

09-01-17, 02:13 PM

#197

**Bad2theBone**  
Youth Team Player

Join Date: 06-03-12  
Posts: 22

I am Bulgarian

can u just make me link with the exe and the other staf?Just to paste them in the folder of the game or what?

09-01-17, 02:26 PM

#198

**samsami**  
VIP

Join Date: 27-10-14  
Location: The Netherlands  
Posts: 8,159

Originally Posted by **Bad2theBone**

*I am Bulgarian*

*can u just make me link with the exe and the other staf?Just to paste them in the folder of the game or what?*

Mark can probably help you find another Bulgarian on this forum. You can send him a personal message. Or wait for him to respond here.

### Samsami Sungo's Career

*Feyenoord after Koeman... The Golden Years Return for Spurs... His Last Bow & Oh when the Saints... The Comeback of Samsami & The Return of the King...The Return of the Prodigal Sons*

09-01-17, 02:29 PM

#199

**Mark**  
Chairman

Join Date: 31-10-11  
Posts: 29,427

I don't know any Bulgarian regulars on here

Pretty sure you just need to install the 'essential files' and then overwrite the .exe with whichever version you have downloaded from this thread?

There's a summary of installation order here in the OP:

So, to summarise the instructions:

1. Make sure you're using the October 2016 data.
2. Download the essential files and extract them. Paste them into your Data folder, overwriting the files already there.
3. Select, or if necessary request, an exe in post #2. Download the exe, extract it and paste it into your Championship Manager folder, overwriting the file already there.
4. Play.

09-01-17, 02:51 PM

#200

**Bad2theBone**  
Youth Team Player

Join Date: 06-03-12  
Posts: 22

what is this exe?from where to dl it?

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« turning off goals disallowed for off-side | Changing World Cup qualifiers? »

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Forum CM 01/02 Updates Patches Patch 2.21.1+ v2

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Thread: Patch 2.21.1+ v2

Thread Tools

09-01-17, 02:58 PM

#201

**Fods**  
Not Needed at the Club

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

Post 2

09-01-17, 03:04 PM

#202

**Mark**  
Chairman

Join Date: 31-10-11  
Posts: 29,427

In the first post of this thread contains all the details you need to know.

The second post of the thread contains a link to the different types of .exe's that people have requested depending on their preferences. If you click on the spoiler for each one, you'll see.

EDIT: Sorry, missed Fods' post as it was on the next page

09-01-17, 03:21 PM

#203

**Bad2theBone**  
Youth Team Player

Join Date: 06-03-12  
Posts: 22

I made it 10x -) it was because of the crack version of the game i used

09-01-17, 04:19 PM

#204

**Bad2theBone**  
Youth Team Player

Join Date: 06-03-12  
Posts: 22

Great job, and the picture pack is working -)

09-01-17, 10:16 PM

#205

**DaleNiland2k711**  
Youth Team Player

Join Date: 18-09-16  
Posts: 13

Hello ive downloaded your new update for cm 01 02 you say you can manage any team you want i done that but you cant play with the team like as playing against different team in the league and playing as a club in the league choose is there anyway to fix that if possible ??

10-01-17, 12:55 AM

#206

**Fods** ◊  
Not Needed at the Club

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

eh

10-01-17, 12:17 PM

#207

**Ravanelli** ◊  
Decent Young Player

Join Date: 15-12-13  
Posts: 98

How do you want to be able to play a league if it's not selected 😊? The game doesn't load the league fixtures then, they can't pop up out of nowhere... But you can play continental games. And the good thing is that those teams hire managers when you leave. Because often after 5 or 10 years a lot of teams outside the selected leagues don't have managers anymore, but if you add a human one, take over the team and retire immediately, they will hire a new manager afterwards.

10-01-17, 02:09 PM

#208

316's Regen  
Unattached

READ THE THREAD

12-01-17, 09:28 PM

#209

**justdamo** ◊  
Youth Team Player

Join Date: 12-01-17  
Posts: 2

Hi,  
I really need guidance on this. no idea where to start  
  
Please can you help?  
tHANKS

12-01-17, 10:13 PM

#210

**Fods** ◊  
Not Needed at the Club

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

Its all detailed in the 1st post. Dont be lazy

13-01-17, 12:59 AM

#211

**Nickcm0102** ◊  
Youth Team Player

Join Date: 13-01-16  
Posts: 42

I've downloaded the October 2016 update. Downloaded the essential 10 files, and one of the exe in post 2. Using Windows 10, when I start a new game it says 'error, can not load HOLLAND' then all the other leagues. I noticed when I started new games before I added the Saturn update that leagues start in the 2015/2016 seasons... but how do I start in 2016? Fod mentioned removing the old Tapani patch as a fix? How do I do that, and would it stop me playing my October 2015 previous saved game?

13-01-17, 01:08 AM

#212

**Fods** ◊  
Not Needed at the Club

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

Find your previous Tapani patch, open the patcher and uninstall.

Then...download the essential files (see first post) and then download and moved over the new exe to your CM Folder (Overwriting where requested)

Its unlikely you can play your old save with this new setup so I recommend setting up a second installation of CM. See here:  
<http://champan0102.co.uk/showthread...641#post201641>

13-01-17, 12:07 PM

#213

**Nickcm0102** ◊  
Youth Team Player

Join Date: 13-01-16  
Posts: 42

Thanks, I think it's sorted. Just wondering about which speed setting to use. I normally go for default, but I'm starting a new game on x2. I still seem to be able to run my old game as the cm0102.exe file is saved under a different name...

13-01-17, 02:02 PM

#214

**Fods** ◊  
Not Needed at the Club

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

What you wondering?

Just try them and stop all those wondering thoughts.

14-01-17, 09:11 PM

#215

**yenisanat** ◊  
Youth Team Player

Join Date: 14-01-17  
Posts: 2

thanks

14-01-17, 09:27 PM

#216

**yenisanat** ◊  
Youth Team Player

Join Date: 14-01-17  
Posts: 2

Game speed: x20  
Idle sensitivity: Desktop  
Window: 800/600  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes

Thanks in-advance

15-01-17, 12:29 PM

#217

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **santiago\_munez**

Game speed: x8  
Idle sensitivity: Laptop  
Window: 800\*600  
Disable unprotected contracts: YES  
Coloured attributes: YES  
Hide non-public bids: YES

Added: <http://www.mediafire.com/file/qn0f96m9wy4l15i/26.zip>

Originally Posted by **santiago\_munez**

Game speed: X20  
Idle sensitivity: Laptop  
Window: 800\*600  
Disable unprotected contracts: YES  
Coloured attributes: YES  
Hide non-public bids: YES

Added: <http://www.mediafire.com/file/xim3xpcxdsiurvk/27.zip>

Originally Posted by **kamicatf**

Game speed: x20  
Idle sensitivity: laptop  
Window: 1280x800  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes

Best regards, Mihail

Added: <http://www.mediafire.com/file/rxqoc8eucuf28tj/28.zip>

Originally Posted by **Knidos**

Hi everybody!

I have a question; In my games, after several years, giant teams stop making big name signings. They lose their great players and usually they don't sign replacements. After 5-6 seasons, I have mediocre teams everywhere. This makes giant teams like Man City or Arsenal even Barcelona to relegate. It's really sad and unrealistic to see a club like Barcelona in La Liga B. It also makes the leagues much more easier. Any way to change this situation or it's just the game works?

It's a known issue (on any patched/unpatched game), but there's no solution yet unfortunately.

Originally Posted by **yenisanat**

Game speed: x20  
Idle sensitivity: Desktop  
Window: 800/600  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes

Thanks in-advance

<http://www.mediafire.com/file/yyvnn2msydmd2q5/1.zip>

16-01-17, 09:44 AM

#218

**dannyb543**  
Youth Team Player

Join Date: 23-09-14  
Posts: 7

Originally Posted by **Fods**

Find your previous Tapani patch, open the patcher and uninstall.

Then...download the essential files (see first post) and then download and moved over the new exe to your CM Folder (Overwriting where requested)

Its unlikely you can play your old save with this new setup so I recommend setting up a second installation of CM. See here:  
<http://champman0102.co.uk/showthread...641#post201641>

I dont have a tapani patch previously installed, and I'm getting the same error messages at the start, unable to start a new game. Do i have to uninstall my game completely? I have edited my oct 2016 database before i downloaded the essential files and the new exe, will that be factor?

Thanks in advance

16-01-17, 09:48 AM

#219



**dannyb543** ◊  
Youth Team Player

Join Date: 23-09-14  
Posts: 7

Changed compatability mode and also "Ran as administrator" .... no more error messages. Just about to start my first ever game with a patch, this will be like a WHOLE new world to me!! Thanks Saturn

EDIT\*\*

Error message half way through the loading:

Unable to write data to disk.

Debug info: v3.9.6.8T file\_llst..CPP 161 (FILE\_LLIST::add\_node() : Cannot open file)

Championship Manager has been unable to write data to disk, reasons for this could be (1) lack of disk-space, (2) file locked by system, (3) bad sectors on disk being written to.

18-01-17, 09:07 AM

#220

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **dannyb543** ▶

*I have edited my oct 2016 database before i downloaded the essential files and the new exe, will that be factor?*

Yes. This patch is only intended to work with the default October 2016 database.

Originally Posted by **dannyb543** ▶

*Error message half way through the loading:*

*Unable to write data to disk.*

*Debug info: v3.9.6.8T file\_llst..CPP 161 (FILE\_LLIST::add\_node() : Cannot open file)*

*Championship Manager has been unable to write data to disk, reasons for this could be (1) lack of disk-space, (2) file locked by system, (3) bad sectors on disk being written to.*

I get this rarely (on both patched/unpatched exes) as a non-fatal error and I can usually just continue through it. If it did crash then try loading it again.

20-01-17, 07:04 PM

#221

**basesu** ◊  
Youth Team Player

Join Date: 02-09-12  
Posts: 1

best

27-01-17, 05:36 PM

#222

**Bunglefish** ◊  
Hot Prospect for the Future

Join Date: 26-08-12  
Posts: 113

Could i please get an EXE?

Game speed: x4

Idle sensitivity: Desktop

Window: 1024x600

Disable unprotected contracts: Ticked

Coloured attributes: Ticked

Hide non-public bids: Unticked

This looks amazing!

*Last edited by Bunglefish; 27-01-17 at 05:51 PM.*

30-01-17, 11:53 PM

#223

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **Bunglefish**

Could i please get an EXE?

Game speed: x4

Idle sensitivity: Desktop

Window: 1024x600

Disable unprotected contracts: Ticked

Coloured attributes: Ticked

Hide non-public bids: Unticked

This looks amazing!

Added: <http://www.mediafire.com/file/196cafjsja9vax31/29.zip>

02-02-17, 05:25 PM

#224

**Tierney-LFC-1990**  
Reserve Team Player

Join Date: 20-02-16  
Posts: 293

Do you think the EPL Competition History duplication problem can be fixed for the next patch mate?

02-02-17, 09:10 PM

#225

**saturn**  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Yes, it will just be a case of changing the competition history files last.

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« turning off goals disallowed for off-side | Changing World Cup qualifiers? »

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Forum CM 01/02 Updates Patches Patch 2.21.1+v2

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## Thread: Patch 2.21.1+ v2

Thread Tools

03-02-17, 10:51 AM

#226

316'sRegen  
Unattached

The only thing i don't like is the CPU telling me who my 'star players' are.

14-02-17, 05:50 PM

#227

Tierney-LFC-1990  
Reserve Team Player

Join Date: 20-02-16  
Posts: 293

When's the next patch looking likely for Saturn? You think it could be in line with the next data update in March-April time?

14-02-17, 05:55 PM

#228

CMCZ  
Director  
VIP

Join Date: 07-07-12  
Posts: 5,150

Originally Posted by 316'sRegen

*The only thing i don't like is the CPU telling me who my 'star players' are.*

You can pick your own in the editor.

14-02-17, 10:26 PM

#229

Dolph06  
Youth Team Player

Join Date: 13-02-17  
Posts: 3

Game speed: 8x  
Idle sensitivity: Laptop  
Window: 800x600  
Disable unprotected contracts: ticked  
Coloured attributes: ticked  
Hide non-public bids: unticked

16-02-17, 01:33 PM

#230

**Ulas** ◊  
Youth Team Player

Join Date: 16-02-17  
Posts: 3

Solved it !

Thanks Great Patch

*Last edited by Ulas; 17-02-17 at 09:41 AM.*

16-02-17, 03:27 PM

#231

**Bhaalspawn** ◊  
Hot Prospect for the Future

Join Date: 05-02-17  
Posts: 112

Hi there!

This is a great patch, but some reason, all my clicking with mouse is lagging. Whats the problem?

Edit: I solved it 😊

*Last edited by Bhaalspawn; 16-02-17 at 05:28 PM.*

17-02-17, 10:57 PM

#232

**westacrekid** ◊  
Youth Team Player

Join Date: 10-03-12  
Posts: 1

Game speed: 4x  
Idle sensitivity: Laptop  
Window: 800x600  
Disable unprotected contracts: untick  
Coloured attributes: ticked  
Hide non-public bids: ticked

I hope I'm not too late for this and thank you for all your great work

18-02-17, 01:45 PM

#233

**Mick** ◊  
Reserve Team Player

Join Date: 03-03-12  
Location: England, Newcastle  
Posts: 452

Any way this can be put on the 'No CD' version of the game?

18-02-17, 02:29 PM

#234

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **316'sRegen**

*The only thing i don't like is the CPU telling me who my 'star players' are.*

If you want to revert that change, go to 0045B82C in Olly and enter JNZ 0045B89F.

Originally Posted by **Tierney-LFC-1990**

*When's the next patch looking likely for Saturn? You think it could be in line with the next data update in March-April time?*

Yes, I intend to release one for the next data update. It'll probably be a week after the update comes out so as to allow clearer feedback for the data team on their work.

Originally Posted by **Dolph06**

*Game speed: 8x  
Idle sensitivity: Laptop  
Window: 800x600  
Disable unprotected contracts: ticked  
Coloured attributes: ticked  
Hide non-public bids: unticked*

Added: <http://www.mediafire.com/file/l9q4aw7bk4z41xw/30.zip>

Originally Posted by **westacrekid**

*Game speed: 4x  
Idle sensitivity: Laptop  
Window: 800x600  
Disable unprotected contracts: untick  
Coloured attributes: ticked  
Hide non-public bids: ticked*  
  
*I hope I'm not too late for this and thank you for all your great work*

Added: <http://www.mediafire.com/file/b0kav42tolb93c4/31.zip>

Originally Posted by **Mick**

*Any way this can be put on the 'No CD' version of the game?*

I don't know. No CD cracks are forbidden here so I won't be attempting any.

18-02-17, 03:10 PM

#235

**Cafcgreen**  
Backup Player

Join Date: 03-03-12  
Posts: 514

Apologies if this has been asked already, but does this patch make the game harder? I've noticed a definite increase in difficulty since installing it.

18-02-17, 05:37 PM

#236

**Fiestita**  
Backup Player

Join Date: 06-03-12  
Posts: 496

The game is free, you can download the .iso and burn it or mount it. The NO-CD cracks are useless.

18-02-17, 05:46 PM

#237

**Coys**  
First Team Player

Join Date: 03-03-12  
Posts: 3,312

I am still searching for the code which Tapani enabled which slows down the player development...

Took effect from patch 2.17 onwards.

18-02-17, 06:41 PM

#238

**saturn**  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **Cafcjgreen**

Apologies if this has been asked already, but does this patch make the game harder? I've noticed a definite increase in difficulty since installing it.

Some people find it harder, but nothing has been intentionally changed in the exe to make it so. The data update definitely makes the game more difficult though.

Originally Posted by **Coys**

I am still searching for the code which Tapani enabled which slows down the player development...

Took effect from patch 2.17 onwards.

Go to 005D5882 in Olly and change TEST BYTE PTR DS:[AE2C90],3 --> 0.

18-02-17, 07:07 PM

#239

**Coys**  
First Team Player

Join Date: 03-03-12  
Posts: 3,312

Holy shitballs

19-02-17, 04:50 PM

#240

**Socko**  
Youth Team Player

Join Date: 22-06-12  
Posts: 7

I only found this yesterday Saturn, but I want to thank you for your continued work on this great game. It's highly appreciated. 😊

One of the Tapani 2.21.1 notes states; "Background hiring: human managers need to move a league into the foreground before applying for a job (or else you never get them from my brief testing)" in the Known Issues section. Now, I've done some testing today, and I can confirm that I have seen human job offers from clubs in background leagues, both while employed and unemployed, though I think there might be a period of time where you won't be offered positions for a few months (looks like 3 months?) after accepting a new job, which makes perfect sense. Great to see this working. 😊

19-02-17, 06:48 PM

#241

**Cardinal**  
Youth Team Player

Join Date: 22-04-12  
Location: UK  
Posts: 25

Nice Thanks

Last edited by Cardinal; 19-02-17 at 06:54 PM.

21-02-17, 10:54 AM

#242

**Mick**  
Reserve Team Player

Join Date: 03-03-12  
Location: England, Newcastle  
Posts: 452

Originally Posted by **Fiestita**

The game is free, you can download the .iso and burn it or mount it. The NO-CD cracks are useless.

No CD cracks are not useless when you have a 'Work' Laptop with no CD drive.

21-02-17, 10:56 AM

#243

**Mick**  
Reserve Team Player

Join Date: 03-03-12  
Location: England, Newcastle  
Posts: 452

Added: <http://www.mediafire.com/file/b0kav42tolb93c4/31.zip>

I don't know. No CD cracks are forbidden here so I won't be attempting any.[/QUOTE]

Why would they be forbidden when the game is available for free? They used to be forbidden. Don't see why they would be now.

21-02-17, 11:07 AM

#244

**Mark**

Join Date: 31-10-11

Chairman

Posts: 29,427

Used to? They are still forbidden.

Clearly you don't recognise the difference between no-cd cracks and an actual .iso file that was released by Eidos themselves to download the game.

The solution for you would be to use the .iso file and mount the game on your work laptop. It's very easy to install and set-up 🙌

21-02-17, 01:23 PM

#245

Mick

Reserve Team Player

Join Date: 03-03-12

Location: England, Newcastle

Posts: 452

Originally Posted by Mark

Used to? They are still forbidden.

Clearly you don't recognise the difference between no-cd cracks and an actual .iso file that was released by Eidos themselves to download the game.

The solution for you would be to use the .iso file and mount the game on your work laptop. It's very easy to install and set-up 🙌

Thanks for the info Mark, but I remember getting the 'No CD' version from this site (ANYWAY)...  
Would what you are suggesting work with NO CD then? If so, I will Google / Youtube this method. Thanks

21-02-17, 02:23 PM

#246

Mark

Chairman

Join Date: 31-10-11

Posts: 29,427

Whoever sent you the no-cd crack was obviously doing so without our knowledge then. You need the .iso file, not the no-cd crack.

Or are you getting mixed up with our official download of the game? (<http://champman0102.co.uk/downloads.php?do=file&id=2>)

Just click on the link above and download it, then follow the video tutorial to install it. Then after that, you can do as you please with installing updates/patches.

22-02-17, 10:04 AM

#247

Jeeves

Youth Team Player

Join Date: 07-02-17

Posts: 3

Hi All,

New to the forum and 1st post so apologies in advance! =)

Can someone please advise what game speed would be good for me?

I'm rocking a 4 year old laptop on Windows 8.1 (core i7, 8gb ram, 1gb graphix card, SSD)  
My res only goes down to 1200 x 768 I think.

Thanks in advance!

22-02-17, 10:54 AM

#248

Dermotron

Sir Mergements

Director

Manager

VIP

Captain

Join Date: 15-12-11

Location: Your Mother

Posts: 29,995

Unfortunately your pc's performance will have little bearing as the game still only utilises one core. Running at x200 speed the most noticeable difference is the text commentary in game, it's unreadable. You can offset this with a slower commentary file <http://champman0102.co.uk/downloads.php?do=file&id=230>

The main issues in terms of speed is database size. All leagues on Normal or Minimum Database size zip along, Maximum database will still take awhile to get through. Far quicker than without changing the speed but still slowish

Go with 800\*600 resolution, it means you can use most of the better image packs available on the forum then also

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22-02-17, 11:00 AM

#249

Originally Posted by Mark

*Whoever sent you the no-cd crack was obviously doing so without our knowledge then. You need the .iso file, not the no-cd crack.*

*Or are you getting mixed up with our official download of the game? (<http://champman0102.co.uk/downloads.php?do=file&id=2>)*

*Just click on the link above and download it, then follow the video tutorial to install it. Then after that, you can do as you please with installing updates/patches.*

I'm not getting mixed up. I don't have a CD for the install I have. I will have a look at this 'mounting the game' option and see how possible that is.

22-02-17, 01:20 PM

#250

Jeeves  
Youth Team Player

Join Date: 07-02-17  
Posts: 3

Thanks for the speedy response, much appreciated!

I tend not to run all the leagues, rather cherry pick a small handful of 5-odd on Maximum size.

Is there a rough optimum balance selection to have a plethora of players without the game crawling along at snails pace or crashing the game?

<< turning off goals disallowed for off-side | Changing World Cup qualifiers? >>

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Archive Web Hosting Top

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Forum CM 01/02 Updates Patches Patch 2.21.1+ v2

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## Thread: Patch 2.21.1+ v2

Thread Tools

22-02-17, 01:21 PM

#251

**Dermotron**  
Sir Mergements  
Director  
Manager  
VIP  
Captain

Join Date: 15-12-11  
Location: Your Mother  
Posts: 29,995

5 is ideal, you'll notice quite a different with just that amount. Usually go to 7-10 on max-DB myself and it's not too bad

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22-02-17, 08:53 PM

#252

**Fiestita**  
Backup Player

Join Date: 06-03-12  
Posts: 496

I play 6 on foreground (Argentina, England, France, Germany, Italy, Spain) and 5 in background (Australia, Brazil, Netherlands, Japan and USA). And speed is decent.

23-02-17, 12:33 AM

#253

**Shambalane**  
Hot Prospect for the Future

Join Date: 07-08-13  
Posts: 183

At maximum? I usually have 3 foreground and 2/3 background. I started a game on normal database , See how quick it goes.

23-02-17, 07:35 PM

#254

**andrea88**  
Youth Team Player

Join Date: 23-02-17  
Posts: 3

hello guys, how do I install this patch? when I download essential files and copy them into the given folder then when I open the game from all mistakes, somebody help me? thanks

23-02-17, 08:33 PM

#255

**andrea88** ◊  
Youth Team Player

Join Date: 23-02-17  
Posts: 3

please download?

23-02-17, 09:03 PM #256

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

You need to download an exe from post #2 in this thread as well.

23-02-17, 09:12 PM #257

**andrea88** ◊  
Youth Team Player

Join Date: 23-02-17  
Posts: 3

sorry I do not speak English are Italian, I have downloaded the link speed of the game I was right? but I do not understand why I have left the series to 18 teams

27-02-17, 08:32 PM #258

**Bhaalspawn** ◊  
Hot Prospect for the Future

Join Date: 05-02-17  
Posts: 112

hi there!  
Are there any version of this patch without competition renaming ?

27-02-17, 09:07 PM #259

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

No.

02-03-17, 11:00 AM #260

**hodgy** ◊  
Hot Prospect for the Future

Join Date: 05-02-14  
Posts: 109

No big deal but in the current patch there are three teams relegated from England Football League Two and three promoted from National League Premier.

In real life it's two down from FL2 one up automatically and one via playoff from NLP. I realise coding the playoffs may be difficult so maybe just make it two down, two up if you can?

05-03-17, 03:48 PM #261

**anteater** ◊  
Youth Team Player

Join Date: 28-03-12  
Posts: 15

Did what you described for Flex users and probably won't need the .exes as described in the original post anymore. Thanks for the description of how to do it!

Original comment:

Hi! I'd need both a desktop and a laptop exe as I play it on both with the same installation only copying the saved game around. Thanks.

Game speed: 2x  
Idle sensitivity: desktop  
Window: 800x600  
Disable unprotected contracts: tick  
Coloured attributes: tick  
Hide non-public bids: untick

Game speed: 2x  
Idle sensitivity: laptop  
Window: 800x600  
Disable unprotected contracts: tick  
Coloured attributes: tick  
Hide non-public bids: untick

*Last edited by anteater; 05-03-17 at 11:20 PM.*

**Bhaalspawn** ◊  
**Hot Prospect for the Future**

Join Date: 05-02-17  
Posts: 112

Hi Saturn,

I would like to ask to exes.

Game speed: x20  
Idle sensitivity: Desktop  
Window: 1366\*768  
Disable unprotected contracts: Yes  
Coloured attributes: no  
Hide non-public bids: Yes

Game speed: x20  
Idle sensitivity: Laptop  
Window: 1366\*768  
Disable unprotected contracts: Yes  
Coloured attributes: no  
Hide non-public bids: Yes

Game speed: x8  
Idle sensitivity: Laptop  
Window: 1366\*768  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes

Thanks in-advance

**saturn** ◊  
**Programmer**  
**VIP**

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **hodgy**

No big deal but in the current patch there are three teams relegated from England Football League Two and three promoted from National League Premier.

In real life it's two down from FL2 one up automatically and one via playoff from NLP. I realise coding the playoffs may be difficult so maybe just make it two down, two up if you can?

That should be easily changeable. I think Tapani had set it at three up/down because of network games he used to play, I'll set it to two up/down for the next release.

Originally Posted by **Bhaalspawn**

Hi Saturn,

I would like to ask to exes.

Game speed: x20  
Idle sensitivity: Desktop  
Window: 1366\*768  
Disable unprotected contracts: Yes  
Coloured attributes: no  
Hide non-public bids: Yes

Added: <http://www.mediafire.com/file/pnzqd8m4uz2jx7u/32.zip>

Originally Posted by **Bhaalspawn**

Game speed: x20  
Idle sensitivity: Laptop  
Window: 1366\*768  
Disable unprotected contracts: Yes  
Coloured attributes: no  
Hide non-public bids: Yes

Added: <http://www.mediafire.com/file/0q5y2uw6zo668x2/33.zip>

Originally Posted by **Bhaalspawn**

Game speed: x8  
Idle sensitivity: Laptop  
Window: 1366\*768  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: Yes

Added: <http://www.mediafire.com/file/2n5avcga3apttbh/34.zip>

23-03-17, 02:10 PM

#264

**marc1986**  
Hot Prospect for the Future

Join Date: 20-03-13  
Location: Denmark  
Posts: 172

Hi Saturn

Can you make this one for me?

Game speed: x4  
Idle sensitivity: Laptop  
Window: 800\*600  
Disable unprotected contracts: Yes  
Coloured attributes: Yes  
Hide non-public bids: No

24-03-17, 09:21 AM

#265

**saturn**  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **marc1986**

Hi Saturn

Can you make this one for me?

Game speed: x4

Idle sensitivity: Laptop

Window: 800\*600

Disable unprotected contracts: Yes

Coloured attributes: Yes

Hide non-public bids: No

Added: <http://www.mediafire.com/file/u9rslcykec7s0li/35.zip>

27-03-17, 12:45 PM

#266

**hodgy**

Hot Prospect for the Future

Join Date:

05-02-14

Posts:

109

Had a quick scan of the thread but couldn't find anything, any chance of adding the standard international transfer windows for France too? I'd not noticed it before but PSG just bought Mata on Christmas Day in my current save.

27-03-17, 05:33 PM

#267

**Tierney-LFC-1990**

Reserve Team Player

Join Date:

20-02-16

Posts:

293

Hi Saturn. For the new patch (for the March/April 2017 Data Update), is it possible to make an exe that includes the use of the EEU Hack Program? Many thanks.

27-03-17, 08:54 PM

#268

**saturn**

Programmer  
VIP

Join Date:

18-03-14

Posts:

1,240

Originally Posted by **hodgy**

Had a quick scan of the thread but couldn't find anything, any chance of adding the standard international transfer windows for France too? I'd not noticed it before but PSG just bought Mata on Christmas Day in my current save.

France has the normal European transfer windows, but also has a "joker" transfer period where clubs can buy one player between the Summer and Winter transfer windows. I think it's only French players IRL but in the game players of any nationality can be bought.

Originally Posted by **Tierney-LFC-1990**

Hi Saturn. For the new patch (for the March/April 2017 Data Update), is it possible to make an exe that includes the use of the EEU Hack Program? Many thanks.

No. If you want to remove the work permit rule in the UK & Ireland, change 008C7600 JNZ 008C75E0 --> JMP 008C75E0. If you want to change the non-EU player requirements for other leagues, the offsets are in the player restrictions (non-EU / foreigners) thread.

27-03-17, 09:35 PM

#269

**hodgy**

Hot Prospect for the Future

Join Date:

05-02-14

Posts:

109

I didn't realise the Joker transfer window was still a thing! Thanks.

28-03-17, 02:55 PM

#270

**Tierney-LFC-1990**

Reserve Team Player

Join Date:

20-02-16

Posts:

293

Originally Posted by saturn

France has the normal European transfer windows, but also has a "joker" transfer period where clubs can buy one player between the Summer and Winter transfer windows. I think it's only French players IRL but in the game players of any nationality can be bought.

No. If you want to remove the work permit rule in the UK & Ireland, change 008C7600 JNZ 008C75E0 --> JMP 008C75E0. If you want to change the non-EU player requirements for other leagues, the offsets are in the player restrictions (non-EU / foreigners) thread.

Thanks mate :-)

28-03-17, 03:03 PM

#271

**Dermotron**  
Sir Mergements  
Director  
Manager  
VIP  
Captain

Join Date: 15-12-11  
Location: Your Mother  
Posts: 29,995

You can also open the Editor and set each nations Group Membership to EU/EEA (which is what the EEC Hack does)

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28-03-17, 03:10 PM

#272

**Tierney-LFC-1990**  
Reserve Team Player

Join Date: 20-02-16  
Posts: 293

Originally Posted by Dermotron

You can also open the Editor and set each nations Group Membership to EU/EEA (which is what the EEC Hack does)

Nice one mate, thanks a lot 😊

29-03-17, 02:22 PM

#273

**totallyaddicted**  
Reserve Team Player

Join Date: 07-04-13  
Posts: 380

hi saturn. i noticed in this patch you have managed to re enable the concacaf champions league, can you have a look and send me the offsets for this please? im using 2.21 patch. thanks.

03-04-17, 06:36 PM

#274

**oldbutgold**  
Youth Team Player

Join Date: 03-04-17  
Posts: 12

I don't think it has been mentioned but in the Dutch second division relegation does not take place. The team which ends up last does get an R in front of its name but they stay in the division. I went on holiday for several seasons in different games and the same thing happened every season. In previous patches relegation in the Netherlands did take place if i recall correctly, so i wonder what happened here?

06-04-17, 07:34 AM

#275

**saturn**  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **totallyaddicted**

*hi saturn. i noticed in this patch you have managed to re enable the concacaf champions league, can you have a look and send me the offsets for this please? im using 2.21 patch. thanks.*

Check out the .patches files in the first post.

Originally Posted by **oldbutgold**

*I don't think it has been mentioned but in the Dutch second division relegation does not take place. The team which ends up last does get an R in front of its name but they stay in the division. I went on holiday for several seasons in different games and the same thing happened every season. In previous patches relegation in the Netherlands did take place if i recall correctly, so i wonder what happened here?*

Are you sure they worked before? As far as I can remember, Tapani added the Dutch relegation place in an earlier patch and they failed to work (crashed the game I think). He later prevented the crash but kept the non-functioning relegation place.

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Forum CM 01/02 Updates Patches Patch 2.21.1+ v2

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## Thread: Patch 2.21.1+ v2

Thread Tools

08-04-17, 04:19 PM

#276

**oldbutgold**  
Youth Team Player

Join Date: 03-04-17  
Posts: 12

Originally Posted by **saturn**

Check out the .patches files in the first post.

Are you sure they worked before? As far as I can remember, Tapani added the Dutch relegation place in an earlier patch and they failed to work (crashed the game I think). He later prevented the crash but kept the non-functioning relegation place.

I'm sure but it was with a tapani patch from around 2014. But if it crashes the game then yeah, best to leave it out.

09-04-17, 05:13 AM

#277

**Dylan Cooper**  
Youth Team Player

Join Date: 17-10-15  
Posts: 17

The game crashes when I try and start it. I made sure I downloaded the right EXE file and I pasted the files into my data but my game crashes on start up. I tried using compatibility but it still crashes. I am using Windows Xp SP3. Can anybody help me?

09-04-17, 07:06 AM

#278

**Redknapp69**  
Member of the Month  
Social Media Mod

Join Date: 03-03-12  
Posts: 28,262

You cannot use this patch with new update (released yesterday). Saturn is looking into making a new one

Or are you using this patch on October 2016 data update?

09-04-17, 07:22 AM

#279

**Dylan Cooper**  
Youth Team Player

Join Date: 17-10-15  
Posts: 17

Yes I am using the October 2016 data update as well as Tapified 2.21.1. What do you think the problem could be? I start the game and it crashed and gives me an error message

09-04-17, 07:49 AM

#280

**Fods**  
Not Needed at the Club

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493



## Patch 2.21.1+ v2

You can't use another patch in conjunction with this one

Read the install guide and follow it to the letter

09-04-17, 10:30 AM

#281

**rakanj** ◊  
Reserve Team Player

Join Date: 31-07-16  
Location: Dubai - UAE  
Posts: 257

looking to get the new release Patch 2.21.1+ v3 for April 17 Database from Saturn 🙄

09-04-17, 11:06 AM

#282

**Fods** ◊  
Not Needed at the Club

Join Date: 16-12-11  
Location: Australia  
Posts: 11,493

dont know whats so funny, hes already said he will release one once the updates out.

09-04-17, 11:53 AM

#283

**wayupna** ◊  
Scout

Join Date: 04-03-13  
Location: Land of Clay  
Posts: 171

So am i correct in saying we need a new patch before we can play from the current 2016/17 season date, with comp names replaced etc ?

09-04-17, 11:59 AM

#284

**Tierney-LFC-1990** ◊  
Reserve Team Player

Join Date: 20-02-16  
Posts: 293

Originally Posted by **wayupna** ◊

*So am i correct in saying we need a new patch before we can play from the current 2016/17 season date, with comp names replaced etc ?*

Yep. Saturn would need to release a new patch for this to happen. He has said previously that this may well be the case (a week after the data update release) so next weekend, but that's not a guarantee.

09-04-17, 12:12 PM

#285

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

The files in this thread will not be compatible with the latest release.

A new patch will be released for the April 2017 data in about a week.

16-04-17, 02:02 PM

#286

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Could someone do me a favour? Download [this](#) exe and [these files](#) and check the histories of the Coppa Italia, Europa League and Olympic Games and let me know whether there are any duplicate entries (copy the files over the April 2017 data).

If there are, could you download [this](#), paste them over the April 2017 data again and check those competitions' histories again. If there are no duplicates, could you set the history years to their correct years with the [History Project Tool](#), like [this](#), and let me know if there are any duplicates/other errors.

Pretty much everything is ready for +v3 apart from the competition history files.

16-04-17, 02:26 PM

#287

**Kingsley** ◊  
The Mascot

Join Date: 05-03-12  
Location: Ribble Valley  
Posts: 5,734

Happy to help. I'll let you know how I get on

The artist formally known as The Eejit

16-04-17, 03:02 PM

#288

**Kingsley** ◊  
The Mascot

Join Date: 05-03-12  
Location: Ribble Valley  
Posts: 5,734

### Test 1

Yes we have duplicates

- 
- 
- 

### Test 1

There are still some duplicates.

- 
- 
- 

Do you still want me to run the History tool ?

The artist formally known as The Eejit

16-04-17, 03:38 PM

#289

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Originally Posted by **Kingsley** ◊

*Do you still want me to run the History tool ?*

Thank you for testing. No, you don't need to run the History tool seeing as the histories are already messed up.

Could you download [this](#) and test it for me? Delete the Data folder in your CM folder and replace it with this. It seems like the histories are stored in more than just the club\_comp\_history.dat and nation\_comp\_history.dat files so I might have to pack the whole folder as the next version's essential files (still only 17mb zipped).

16-04-17, 04:08 PM

#290

**Kingsley** ◊  
The Mascot

Join Date: 05-03-12  
Location: Ribble Valley  
Posts: 5,734

Sorry for the delay.... I had to take the dog for a walk !

Looking good !

- 
- 
- 

The artist formally known as The Eejit

16-04-17, 04:14 PM

#291

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

Great! Now I just need to see whether those histories are still accurate through different exes.

Game speed:  
Idle sensitivity:  
Window:  
Disable unprotected contracts:  
Coloured attributes:  
Hide non-public bids:

What kind of exe do you usually play with?

16-04-17, 04:45 PM

#292

**Kingsley** ◊  
The Mascot

Join Date: 05-03-12  
Location: Ribble Valley  
Posts: 5,734

Originally Posted by **saturn** ◊

*Great! Now I just need to see whether those histories are still accurate through different exes.*

*Game speed: x4  
Idle sensitivity: Laptop  
Window: 800x600  
Disable unprotected contracts: YES  
Coloured attributes: YES  
Hide non-public bids: NO*

*What kind of exe do you usually play with?*

Thanks

The artist formally known as The Eejit

16-04-17, 05:00 PM

#293

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

<http://www.mediafire.com/file/osd1rx5do918lry/2.zip>

16-04-17, 07:40 PM

#294

**saturn** ◊  
Programmer  
VIP

Join Date: 18-03-14  
Posts: 1,240

I tested the above on another computer and it worked, seems we're good to go.

09-05-17, 05:16 PM

#295

**krish** ◊  
Youth Team Player

Join Date: 07-03-12  
Location: Thai  
Posts: 1

thx v'ry much

12-07-18, 09:57 AM

#296

**Pabbers** ◊  
Decent Young Player

Join Date: 04-03-12  
Posts: 47

Originally Posted by saturn

*I had a look last night at it dazbc and I think the culprit is the FIFA Club World Cup again. Last year's edition didn't complete and is stuck on the Semi Final draw. I'm not sure why it suddenly causes the game to crash eight months later in August though. Incidentally you selected only European leagues like wiffy did, so I think the issue might be the continental competition autoload patch.*

*The good news for your save game is that if you play it in Ollly it seems to continue fine. Open Ollly and open the cm0102.exe file in it (File -> Open), then hit F9 once Ollly has loaded the cm0102.exe file.*

Im getting this problem now in the new update. Ollly doesnt work for me, the .exe file wont load.

Any other work-arounds ? or is my save gone ??  
How can I stop this happening again.

All help is much appreciated

« turning off goals disallowed for off-side | Changing World Cup qualifiers? »

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